# **Forward**

Thank you for purchasing our product. For best results and to ensure that you are able to employ the features and functions of this product to their fullest, please read this user's manual carefully and keep it at hand for future reference.

# **Important**

You are strongly recommended to keep a separate record of all the important data on other media to protect against its loss. We assume no responsibilities for any damages or losses caused by deletion of data as a result of malfunction, repair or battery replacement. We also assume no responsibilities for any loss or claim by the third parties, which may arise through the use of this product.

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# **Chapter 1 Operation Instructions**

#### 1.1 Open & Close the Unit

The cover of the unit is designed loose-leaf, it is convenient and easy to open or close the unit.

# 1.2 About Power Supply

This unit is powered by two 3A batteries. If the unit doesn't work properly in the case of the battery voltage is weak, please turn off the unit and replace the batteries with new ones.

#### **Procedures of replacing batteries:**

1. Turn off the unit.

- Push the battery compartment lock which is on the back of the unit to the position of "Unlock", then open the battery compartment door and replace the used batteries with new ones.
- 3. Close the battery compartment door and push the lock to the position of "Lock", otherwise, the unit can not be switched on.

Note: Please use alkaline batteries.

#### **Cautions:**

- 1. Follow the procedures mentioned above and make sure that the polarities of the batteries are correct.
- 2. Never leave used batteries in the battery compartment.
- 3. Im indicates the battery voltage is enough, in indicates the battery voltage is weak, in this case, please replace the batteries with new ones following the information on screen.

Note: When the adapter is in use, there will be no flag indicating the battery voltage.

#### Using AC adapter:

- 1. Press (non to turn off the unit before plugging the AC adapter.
- 2. Press (m) to turn off the unit before unplugging the AC adapter. If the unit hangs because of

improper use, simply take out the batteries and replace them again. (Please use **BRESET** if necessary.)

3. Specifications of the AC adapter:

Hong Kong	Input :	AC 220V	50Hz
	Output:	DC 6V	350mA
Taiwan	Input :	AC110V	60Hz
	Output:	DC6V	350mA
U.S.A	Input :	AC110V	60Hz
	Output:	DC6V	350mA

- 4. You are highly recommended to use the AC adapter provided by our agency or other qualified brands. We assume no responsibility for any damage to the unit arising through the use of AC adapters which do not meet the specification mentioned above.
- 5. To keep the real-time clock in the unit working properly in case of a sudden power cut, please always keep good alkaline battery in the unit even if you are using an AC adapter.

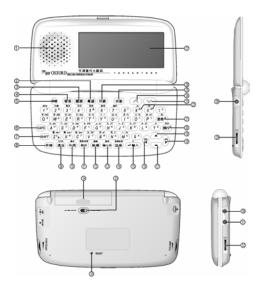
# Data recovery

- 1. The unit is able to recover the lost data caused by sudden power cut while preparing to save. Don't cut power, reset the unit or open the battery compartment in the process of making data recovery, otherwise, all the data will be lost permanently.
- 2. We strongly suggest the use of alkaline battery with sufficient power supply to prevent from sudden power cut which may result in data loss. Please make sure that there is steady electrical current, 6 volt power pressure and proper plugging while using adapter.

# **Resetting the Unit**

While the unit cannot work normally, you can press • RESET, "Initialize System? Y / N?" message will be shown. If choose "N", a message "Please wait..."appears on the screen, then "Time and other setting may be changed, please reset if necessary" will be shown, then press () to go to main menu; If choose "Y", "系統重新設定時 用戶資料將被刪除!是否繼續? 是 Y / 否 N?" will appear. If choose "Y", "所有用戶資料將被刪除!确定? 是 (Y)/否(N)". If choose "Y", it will initialize system, then it will show "請稍後..." and "時間及其他設定可 能已變.如有需要.,請重新設定. (确定)", press () to go to the main menu directly.

# 1.3 Keyboard Layout



- 1. Speaker
- 3. Mandarin pronunciation
- 5. On/Off
- 7. SHIFT
- 9. Esc / C / CE
- 11. Save / Mark / Symbol
- 13. Chinese input methods / On-line help
- 15. ENTER / "="in Calculation
- 17. Down arrow

- 2. Cantonese pronunciation
- 4. English pronunciation
- 6. Uppercase / Lowercase for English letter
- 8. Menu
- 10. Switch between English & Chinese input modes
- 12. New / Edit
- 14. Space / View history list in Dictionary
- 16. Left arrow / Delete
- 18. Right arrow / Insert

- 21. Backspace / Time
- 23. Page Down
- 25. Function Key
- 27. LCD
- 29. Volume Control
- 31. Data-link jack
- 33. Battery compartment lock
- 35. Reset

- 20. Linefeed
- 22. Scroll content by page in the view mode of Dict.
- 24. Page Up
- 26. Japanese pronunciation
  - 28. Earphone jack
- 30. AC adapter jack
- 32. Contrast Control
- 34. Battery compartment door

# **Special Function Keys**

The followings are special function keys. You should press (SHFT) first and then press special function key instead of pressing them simultaneously to perform corresponding function.

1.	SHIFT + (\$\mu\mathbf{B})	Switch display mode between Chinese and English
2.	(SHIFT) + (1929)	View On-line help
3.	SHIFT + (##7)	Display symbol
4.	SHIFT + (184)	Display time (Note: the function is unavailable in input mode or the application of
		pop-up windows appear
5.	SHIFT + 新檔	Edit record
6.		Delete record
7.	(SHIFT) +	Switch between inserting and overwriting
8.		Set alarm in schedule

# 1.4 Input Methods

11 input methods are available in the unit, namely English & Number, Symbol, Cangjie, Simple, Radical, Pinyin, Zhuyin, Cantonese Pinyin, Wang Ma 5-strokes, 5-strokes and Strokes. Cangjie and Simple only exit in traditional Chinese mode, Wang Ma 5- stokes only exits in simplified Chinese mode.

# -English & Number

Input an English word, the word will appear at the cursor. Press CAPS to switch between uppercase & lowercase.

Eng-Eng Dict.	clo	se.	_								
1.close 2.clot 3.cloth 4.clothes 5.clothin9 6.cloud 7.club 8.clue											
	1	2	3	4	5	6	7	8	9	0	

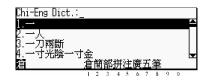
# -Symbol

Press (H) + (H) to display special symbols, and press (H) to view more, then press the numeric key to select any one.

Content:		[]	'ler	no	]					
	ı	"	#	\$	2	8	ć	)	*	
	1			4			8	9	0	 

#### **Chinese input methods**

In this input mode, press (m, n) to display Chinese input methods, press the relevant numeric key to select an input method, the icon that represents the selected input method will be shown at the lower left corner.



e.g: " $\triangleq$ ", press  $\frac{\mu_2}{2^{\frac{n}{2}}}$  to choose Simple input method and ect.

*Note:* Press  $(\square)$  is invalid in English input mode. You should press  $(\square)$  to switch to Chinese input mode first, then press  $(\square)$  to choose the desired input method.

Cangjie (Only exists in traditional Chinese mode)
 Input the Cangjie codes of a character, the relative
 characters will be shown at the bottom of screen, then
 press the related numeric key to select a desired character.

If there is only one character which corresponds to the inputted codes, it will appear on the editor directly; if there is not any character exists, "Not Found" will appear on the screen.

Note: Please refer to "6.1 Chart of Cangjie Input Method".

-Simple (Only exists in traditional Chinese mode) Input the first and last Cangjie codes of a character, the relative character will appear at the bottom of screen, and then press the corresponding numeric key to select any one.

#### -Radical

Input stroke number of the radical, then press  $\underbrace{\hline \mathbf{w}}_{\mathbf{k},\mathbf{k}}$ , all radical will be displayed on the bottom of screen, and press the numeric key to select the desired radical, then input the number of remaining strokes and press  $\underbrace{\hline \mathbf{w}}_{\mathbf{k},\mathbf{k}}$ , all the relevant characters are displayed at the bottom of screen, press the relevant numeric key to select any one.

#### —Mandarin

Input Mandarin phonetic alphabets, then input tone, the relevant characters will be shown at the bottom of screen, and press the numeric key to select any one.







Note: Press  $(3^{*})$  for the first tone; Press  $(3^{*})$  for the second tone; Press  $(3^{*})$  for the third tone; Press  $(3^{*})$  for the third tone; Press  $(3^{*})$  for the soft tone.

#### —Taiwan

Input Taiwanese Pinyin and tone (same as Mandarin), all the relevant characters are displayed at the bottom of screen, then press the relevant numeric key to select any one.

#### -Cantonese

Input Cantonese phonetic alphabets, all the relevant characters are displayed at the bottom of screen, then press the numeric key to select any one.

## -Wang Ma 5-strokes (only exists in simplified Chinese mode)

Just input the codes of first three roots and the last root of the Chinese character, which has four or more roots. If the Chinese character has less than 4 roots, input the codes of its roots and a recognition code to make it 4 codes; if this still cannot make 4 codes, use Space key to make the balance.

e.g: input "酸", user can input its codes "SGCT", then it will appear.



Note: Please refer to appendix " 6.2 Chart of Wang Ma 5-strokes Input Method".

#### -5-strokes

Input the codes of the first 4 strokes and the last stroke and press (-+), then press the numeric key to select any one. If the total strokes of the character are less than 5, input codes of the strokes sequentially.

代號	筆劃名稱	筆劃走向	筆劃及其變形
1	橫	左→右	
2	豎	上→下	]
3	撇	右上→左下	J
4	捺	左上→右下	$\sim$
5	折	帶轉折	乙乛フㄋ凵\勹

#### **Code Table of 5-Stroke Input Method**

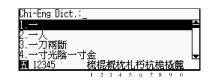
Input the codes of the relevant character, then press (If the codes inputted is enough, the relevant characters

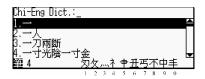
will be shown automatically.)

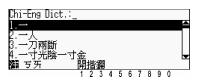
e.g: input "12345", the corresponding characters will appear at the bottom of screen, then press the relevant numeric key to choose it.

#### -Strokes

Input the number of the total strokes and press (interpretent), then all relevant Chinese characters are displayed at the bottom of screen, press the relevant numeric key to select any one.









# 1.5 Automatic Power-off

- -The unit will be automatically switched off if it is left idle within the automatic power-off period. Press (a) button to restart it.
- -When inputting and editing data, if it is left idle within the automatic power-off period, it will be automatically powered off, and the data you have inputted or edited will not be saved.

-The alarm will still function upon the set time even if the unit is power off.

# 1.6 Category of Content

4 main Categories such as Dictionary, Organizer, Calculator and Reference are particularly designed for your convenient operation.

- -Press  $\frown$   $\bigcirc$  e e to highlight an item, and press e to access the application, you can also press the relevant numeric key directly.
- -Press  $\frown$   $\bigtriangledown$  to switch to main menu of the previous or next category.
- -Press (I) to toggle among the categories circularly.
- -Press  $\bigoplus_{\underline{\Psi},\underline{\pi}}$  to switch display language between Chinese and English.

# 1.7 Cautions

- -Avoid humidity. Never let water or other liquids flow into the unit.
- -Don't place the unit under direct sunlight or near heat.
- -Don't repair the unit by yourself! Bring the malfunctioned unit to our Customer Service Center for repair.
- -Prevent the unit from falling down on the ground, bending or strong impact.
- -Don't apply strong detergent cleaning agents to clean the unit.
- -Don't touch the screen with sharp-headed objects.
- -Before doing reset or sending the unit for repair, please keep a copy of all important data so as to re-input them later.

# **1.8 Trouble-shooting**

- Question : Automatic power-off period is too short, can it be changed?
- *Answer* : Enter the automatic power-off setting mode, set the automatic power-off time longer or set it to "0", if you set it to "0", the Automatic power-off will be out of function. Automatic power-off can help you save power.
- Question : Why can't the inputting data be saved?
- *Answer* : Perhaps there isn't enough memory to save data, you may delete some useless data to get enough free memory.
- *Question* : Why can't the unit be switched on?
- Answer : Maybe there are the following reasons:
  - (1) Perhaps the battery voltage is weak, please replace the new batteries.
  - (2) Perhaps the method of replacing batteries is wrong, please make sure that the polarities of the batteries are correct.
  - (3) Perhaps the battery compartment door is open, please close it.
  - (4) Perhaps the battery compartment lock is open, please push the battery compartment lock to the position of "lock".

*Question* : Why isn't the screen clear?

Answer : Please press the Display Contrast Control to readjust it.

Question : Why the volume is too small or too big, the speed is too slow or too fast?

*Answer* : Reset them in the system setting, or adjust the Volume Control on the left side of the unit.

- *Question* : What should I do if I forget the password?
- *Answer* : If you forget the password, please take the unit to the local Customer Service Center, the staff will clear the password for you. They have the right to ask you to show your certificate of your ownership in order to protect your data. (Please keep another record for the password.)

# **1.9 Specification of the Parameter**

- 1. Flash Memory Size: 4MBits
- 2. Maskrom Size: 160MBits
- 3. LCD Size: 240×79 dots
- \* Memory size for saving Organizer records: 4MBits

# **Chapter 2 Dictionary**

This unit provides various English / Chinese Dictionaries, and the total number of vocabulary amounts to 260,000.

# 2.1 English-Chinese Dictionary

The dictionary collects vocabularies both in Eng-Chi Dictionary and Longman Dictionary. You can search English word or phrase out by inputting them or sequential search. In the view mode, you can view the phonetic alphabet and Chinese explanation. Cross search function is available in this Dictionary. You may also listen to the English / Mandarin / Cantonese pronunciation.

# 2.1.1 General Search

Input the desired word / phrase, then press H to view the details. Press P to choose word / phrase from the browse list orderly. Press  $\fbox{()}$  to scroll the browse list by page.

Eng-Chi Dict.∶_	
I. A 303. A1 4. A2 5. a 5. a-1 7. a-2 8. A-1	

*Note:* If there is ">" before the word, it represents that word belongs to Eng-Chi dictionary, otherwise, the word belongs to Longman Dictionary.

In the view mode, if the content is more than one screen,

press  $\frown$   $\bigcirc$  to scroll the content by line, press  $\overset{\circ}{\textcircled{9}}$ 

 $\underbrace{o}^*$  to scroll the content by page.

Press  $\bigcirc$   $\bigcirc$  to view the previous/next word, until "Top of the list!" or "End of the list!" appears.

Press (發音) (國語) (粵語) to listen to the English / Mandarin / Cantonese pronunciation.

When [B] appears at the upper right corner of the screen, press  $(\overbrace{\mathfrak{F}^{\pm}}^{\text{IGB}})$  to view the Instant-Dict. grammars.

Press  $(1^{\frac{M}{2}})$  or  $(1^{\frac{M}{2}})$  to view the Run-Ons.

Press  $(\overline{y},\underline{w})$  to access function mode. Press  $(\overline{y},\overline{z})$  or  $(\overline{w},\overline{w})$  to save it for Revision Test. You may also press  $(\overline{w},\overline{z})$  to save record. >**goaltender** ['goulıtendə, 'golıtsnd∦] n. [=goalkeeper]守門員

▷**abandoner** [əˈbændənə, əˈbændənø] n. 放棄者;投保者

[Instant Dict Grammar]

1.Run-Ons

63)

[Function]

1.Save

In the input mode or view mode, press (\*\*\*\*) to view the History List. Press (\*\*\*) (\*\*\*\*) to scroll the list by page. Press (\*\*\*\*) to choose record orderly. Choose any one and press (\*\*\*\*\*) to view the details of the

# 2.1.2 Spell-check & Nearest Word

These two functions are available when the inputted word / phrase is wrongly spelt or unavailable in the dictionary.

Note: Please refer to "2.6.2 Spell-check & Nearest word" for details.

# 2.1.3 Wild card search

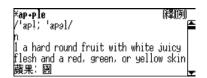
If a part of word or phrase is uncertain, input "?" or "\*" to search by Wild card search. ("?" represents one uncertain letter, "\*" represents zero or more uncertain letters.

Note: Please refer to "2.6.3 Wild card search" for details.

#### 2.1.4 Longman Dictionary

If the inputted word / phrase can be found in Longman Dictionary, the unit will access Longman Dictionary automatically to view the explanations of the word.

Input an English word including in Longman Dictionary and press  $(-\frac{1}{2})$  to access the view mode of Longman Dictionary. Press  $(\frac{1}{2})$  to return to Eng-Chi Dictionary.



Note: About other operations, please refer to "2.6 Longman Dictionary" for details.

#### 2.1.5 Cross-search

In view mode, you can highlight any desired Chinese character or English word / phrase to perform Cross-search function.

Note: Please refer to "2.6.6 Cross-search" for details.

#### 2.1.6 Eng-Chi User's Dictionary

If you have created your user-defined word in Eng-Chi User's Dictionary, you can also view those user-defined words in Eng-Chi Dictionary. (Please refer to "2.9.1 Eng-Chi User's Dictionary" for details)

Input any Chinese character or English word / phrase which exists both in Eng-Chi Built-in Dict. and Eng-Chi User's Dict.

Eng-Chi Dict ∶abb_	
1.>abb 2. Abba 3. abba 4. abbac 5. Abbas 6. Abbas 6. Abbas 7. Abbasid 8. Abbasside	

Press  $\frown$   $\bigcirc$  and  $\bigcirc$  or press the relevant numeric

[Eng-Chi Dictionary]

1.Built-in Dictionary 2.User's Dictionary

	[History List]	
l.homel		[Eng-Chi]
2.over1		[Eng-Chi]
3.happy		[Eng-Chi]
4.finishl		[Eng-Chi]
5.gol		[Eng-Chi]

key to choose one dictionary to view its explanation.

*Note:* If the Chinese character or English word / phrase only exists in Eng-Chi User's Dictionary, it will access Eng-Chi user's dictionary directly to view its explanation.

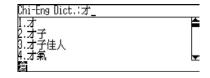
# 2.2 Chinese-English Dictionary

You can view English explanations for any Chinese character / phrase by inputting them or sequential search. There are 9 Chinese input methods, namely Cangjie, Simple, Radicals, Mandarin Pinyin, Cantonese Pinyin, Zhuyin, Wangma, 5-Stroke and Strokes.

# 2.2.1 General Search

Input the desired Chinese character / phrase, then press To view the details. Press ( ) To choose the Chinese word / phrase from the browse list orderly.

Press  $\frown$   $\bigtriangledown$  to scroll the browse list by page.



# 2.2.2 Nearest Word

If the Chinese character / phrase inputted can't be found in Chi-Eng Dictionary, you can choose to view the details of the nearest word in the dictionary.

Input a character which is not collected in Chi-Eng Dictionary, then press (一般) to confirm. e.g: input "尹".

In the view mode, if the content is more than one screen,

press  $\frown$   $\bigcirc$  to scroll the content by line, press  $\overset{*}{\textcircled{9}}$ 

 $(\overset{*}{o})^{\ast}$  to scroll the content by page.

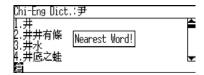
Press ( ) to view the previous / next character, until "Top of the list" or "End of the list" appears.

Press  $(\underline{m},\underline{k})$  to access the function mode. Press  $(\underline{m},\underline{k})$  or  $(\underline{1}^{\underline{m}})$  to save the character for Revision Test. You may also press  $(\underline{m},\underline{n})$  to save the record.

In the input mode and view mode, you can press (2010) to view the History List.

Press  $\bigcirc$   $\bigcirc$  to scroll the list by page.

Press  $\frown$   $\bigcirc$  to choose record orderly.



∓ .orderly .well

5

	[Function]	
	1.Save	
	[History List]	
.closel	210001 5 21005	[Eng-Chi]
openl		[Eng-Chi]
.home1		[Eng-Chi]
		[Chi-Eng]
,一于包辨		[Chi-Eng]

## 2.2.3 Wildcard search

If a part of word or phrase is uncertain, input"?" or "\*" to search by Wildcard search. ("?" represents one uncertain character, "\*" represents zero or more characters.)

Input a Chinese character contains "?", then press  $\underbrace{\textcircled{}}$  to confirm.

Chi-Eng Dict.:建?_	
1.建立	Ê
2.建文 3.建材	Г
4.建國	Ŧ

Press  $\bigcirc$   $\bigcirc$  to view the previous / next matched records. Press  $\bigcirc$  (iR th) to return to the input mode.

# 2.2.4 Cross-search

In the view mode, you can highlight any English word / phrase to Cross-search to Longman Dictionary, Eng-Chi Dictionary and Eng-Eng Dictionary.

Note: Please refer to "2.6.6 Cross-search" for details.

# 2.2.5 Chi-Eng User's Dictionary

If you have created your user-defined records in Chi-Eng User's Dictionary, you can also view those user-defined records in Chi-Eng Dictionary. (Please refer to "2.9.2 Chi-Eng User's Dictionary" for details.)

Input the desired Chinese character / phrase which exists both in Chi-Eng Built-in Dict. and Chi-Eng User's Dict.

Chi-Eng Dict.:建?	
1.建立 5.建立	
2.建文 3.建材	
4.建國	

Press  $\frown$  and  $\bigcirc$  and  $\bigcirc$  or press the numeric key to choose one dictionary to view its explanation.

[Chi-Eng Dictionary]	
<b>1.8uilt-in Dictionary</b> <b>2.</b> User's Dictionary	

*Note:* If the desired character / phrase only exists in Chi-Eng User's Dictionary, it will access the Chi-Eng user's dictionary directly to view its explanation.

# 2.3 Chinese-Chinese Dictionary

You can view the Chinese explanations and other information for Chinese character, including Zhuyin, Strokes, Mandarin, Cangjie, Radicals and etc..

#### 2.3.1 General Search

Input the desired Chinese character, then press  $\underbrace{\overline{(\mathbf{w},\mathbf{k})}}_{\mathbf{w}}$  to view the details.

Chi-Chi Dict.:看_	
1.看[1/2] 2.看[2/2] 3.盾 4.盼 寶	¥

Press ( ) v to scroll the browse list by page. Press ( ) v to choose character orderly.

In the view mode, if the content is more than one screen, press  $\checkmark$   $\checkmark$  to scroll the content by line, press  $\overset{\circ}{\mathfrak{g}^{n}}$   $\overset{\circ}{\mathfrak{g}^{n}}$  to scroll the content by page. Press  $\land$   $\checkmark$  to view the previous / next matched character, until "Top of the list" or "End of the list" appears. Press main main to listen to the Mandarin / Cantonese pronunciation.



Press  $\overset{**}{\textcircled{6}}$  to view other information for the Chinese

character, including Strokes, Pinyin, Zhuyin, Radicals

and etc.

In the input mode and view mode, you can press (堂祖) to view the History List.

Press  $(\overline{\land})$   $(\overline{\lor})$  to scroll the list by page.

Press  $\frown$   $\bigcirc$  to choose the word orderly.

Choose any word and press  $\underbrace{\overline{}}_{\mathbf{k}\lambda}$  to view the explanation of the chosen word.

# 2.3.2 Cross-search

In the view mode, you can highlight any Chinese character / phrase to cross-search to Chi-Eng Dictionary and Chi-Chi Dictionary.

Note: Please refer to "2.6.6 Cross-search" for details.

#### 2.4 English-English Dictionary

You can search the desired English word/phrase out and view its English explanation by inputting them or sequential search.

#### 2.4.1 General Search

Eng Dict.∶able
le hormal oard ode olish ominate ound
ode olis omin

劉製:5	廣東訊的
倉頡:竹手月山	簡易:竹山
[His	tory List]
].看	[[Chi-Chi]
3.happy	[Eng-Chi]
4.finish1	[Eng-Chi]
5.gol	[Eng-Chi]

注音:53-

These two functions are available when the inputted word / phrase is wrongly spelt or unavailable in the dictionary.

Input "aboue" (misspelling of "about"), then press (interview) to confirm.

Press ( ) to choose "Nearest Word" or "Spelling Alternative", then press ( ) to confirm. Or also press the relevant numeric key directly.

# **Spelling Alternative**

If you choose "Spelling-Alternative", it will list all the corrected word / phrase according to the inputted word / phrase.

"Not Found!" will be shown, if no matched word can be found. Press ( ) to highlight the desired word and press () to view the explanation.

#### **Nearest Word**

If choose "Nearest Word", you can view the explanation of the nearest word. Press (int) to return to the input mode.

#### 2.4.3 Wildcard Search

If a part of word or phrase is uncertain, input "?" or "\*" to search by Wildcard Search. ("?" represents one uncertain letter, "\*" represents zero or more uncertain letters).

Input a word contains "?" or "\*", then press  $\underbrace{\textcircled{}}$  to confirm.

In the view mode, if the content is more than one screen,

press ( ) ( ) to scroll the content by line, press  $( \frac{a}{9^{n}} )$ 

 $(\overline{o^{n}})$  to scroll the content by page.

Press  $\bigcirc$   $\bigcirc$  to view the previous / next word, until "Top of the list" or "End of list".

In the input mode and view mode, press (全略) to view the History List.

Press  $\frown$   $\bigtriangledown$  to scroll the list by page.

Eng-Eng Dict.:aboue_	
1.abound 2.about	<b></b>
3.above 4.abrid9e 5.abroad	
6.abrogate 7.abruet	
8.absent	

[Not Found]

1. Spelling Alternative 2. Nearest Word

[Spell Check]

abode about above abuse

**abound** v. 1.to be well supplie

i to be well supplied or rich 2.be plentiful in number or amount

Eng-Eng Dict.:abl?\_ 1.ablaze 2.able 3.abnormal 4.aboard 5.abode 5.abode 5.abode 5.abodish 7.aboninate 8.abound

	[History List]	
l.apple		[Eng-Chi]
2.abb		[Eng-Chi]
3.妥協		[Chi-Eng]
4.一人		[Chi-Eng]
5.1		[Chi-Eng]

Press ( v to choose record orderly. Press ( k) to view the explanation of the chosen word.

# 2.4.4 Cross-search

In the view mode, you can highlight any English word / phrase to cross-search to Longman Dictionary, Eng-Chi Dictionary or Eng-Eng Dictionary to view its explanation.

Note: Please refer to "2.6.6 Cross-search" for details.

# 2.4.5 Eng-Eng User's Dictionary

If you have created user-defined records in Eng-Eng User's Dictionary, you can view those user-defined records in Eng-Eng Dictionary. (Please refer to "2.9.3 Eng-Eng User's Dictionary" for details.)

Input any word / phrase that exists both in Built-in Dict. and User's Dict.

Eng-Eng Dict.:dance_	
1.dance 2.dan9er	<b>^</b>
3.dan9erous 4.dan91e	
5.dare 6.darin9	
7.dark 8.darken	Ţ

Press ( ) to choose one dictionary, and press ( ) to confirm. Or press the relevant numeric key directly.

[Eng-Eng Dictionary] 1.Built-in Dictionary 2.User's Dictionary

*Note:* If the desired word / phrase only exists in Eng-Eng User's Dictionary, it will enter the User's dictionary directly to view the explanation.

# 2.5 Network Dictionary

This dictionary collects many words used commonly in network. You can search the desired word / phrase out by inputting them or sequential search.

# 2.5.1 General Search

Input the desired word / phrase and press  $\underbrace{\bullet}$  to confirm. Press  $\frown$   $\bigtriangledown$  to scroll the browse list by page. Press  $\frown$   $\bigcirc$  to choose word / phrase orderly, then press  $\underbrace{\bullet}$   $\underbrace{\bullet}$  to view its explanation.

Longman Dict.:lcd_	
1.LCD 2.LCM 3.LCP 4.L-driver	<b>A</b>
5.lea 6.leach 7.lead1	

# 2.5.2 Spell-check and Nearest Word

These two functions are commonly used when the inputted word / phrase is wrongly spelt or unavailable in the dictionary.

Input "abent" (misspelling of "abend"), then press

Press ( ) v to choose "Nearest Word" or "Spelling

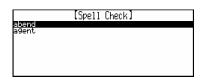
Network Dict.:abent_	
1.ability phone 2.absorption circuit	
3.AC	
4.accentuator 5.acceptor circuit	
6.accept response	
[Not Found]	:
1 Scalling Alternative	

1. Spelling Alternative 2. Nearest Word Alternative", then press it confirm.

# **Spelling Alternative**

If you choose "Spelling Alternative", the corrected words will be listed according to the inputted word. "Not Found!" will be shown, if no matched word can be found. Press () () to highlight any desired word in the list, then press () to view the explanations.

Press  $(\underline{a},\underline{b})$  to return to the input mode.



ability phone 萬能電話

其有多重通訊功能的電話系統。

**Nearest Word** 

If you choose "Nearest Word", you can view the explanation for the nearest word.

Press  $\frown$   $\bigtriangledown$  to view the previous / next word.

Press  $(\underline{a},\underline{b})$  to return to the input mode.

# 2.5.3 Wildcard Search

If a part of word or phrase is uncertain, input"?" or "\*" to search by Wildcard Search. ("?" represents one uncertain letter, "\*" represents zero or more uncertain letters.)

Input a word contains "?" or "\*", then press  $\underbrace{\textcircled{}}$  to confirm.

In the view mode, if the content is more then one screen, press  $\checkmark$   $\checkmark$  to scroll the content by line, press  $\frac{\circ}{9^{n}}$  $\underbrace{\overset{\bullet}{o}}$  to scroll the content by page. Press  $\frown$   $\bigtriangledown$  to view the previous / next matched words, until "Top of the list" or "End of the list" appears. Press BB BB to listen to the English / Mandarin / Cantonese pronunciation.

┝

**abend** 異常終止,異常結束 在程式執行過程中發生無法彌補的錯誤( 通常擊因於硬體搭配問題)而被迫終止程 式的執行。

# 2.5.4 Cross-search

In the view mode, you can highlight any Chinese character or English word / phrase to cross-search to Langman Dictionary, Eng-Eng Dictionary, Chi-Eng Dictionary and Chi-Chi Dictionary.

Note: Please refer to "2.6.6 Cross-search" for details.

# 2.6 Longman Dictionary

You can search an English word or phrase out by inputting them or sequential search. In view mode, you can view the phonetic alphabet, Chinese / English explanation and grammars. Cross-search function is available in this dictionary. You can also listen to the Mandarin, Cantonese and English pronunciation.

# 2.6.1 General Search

Input the desired word / phrase and press it confirm. Press ( ) to choose word / phrase orderly. Press ( ) to scroll the browse list by page.

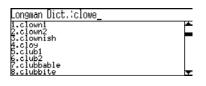
Longman Dict.:close_	
1.close1	<u> </u>
2.close2 3.close3	-
4.close4 5.close5	
6.close call	
7.close-cropped 8.closed	-

# 2.6.2 Spell-check & Nearest Word

These two functions are available when the inputted word / phrase is wrongly spelt or unavailable in this dictionary.

Input "clowe" (misspelling for "close"), then press  $\overline{(4)}$  to confirm.

Press ( ) to choose "Nearest word" or "Spelling Alternative", then press ( ) to confirm. Or press the relevant numeric key directly.

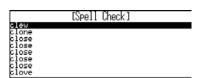


[Not Found] 1. Spelling Alternative 2. Nearest Word

# Spelling Alternative

If choose "Spelling Alternative", all corrected words / phrases will be listed according to the inputted word / phrase. "Not Found!" will be shown, if no matched word can be found. Press () () to highlight any desired word in the list, then ress () to view its explanation.

Press  $(\underline{\mathbf{i}},\underline{\mathbf{k}},\underline{\mathbf{k}})$  to return to the input mode.



*Note:* because it must search in a large glossary, so the searching time may be longer, you can stop searching by pressing (IIII).

#### **Nearest Word**

Choose "Nearest Word" to view the details of the nearest word. Press 通曲 to return to the input mode.

# 2.6.3 Wildcard Search

If a part of word or phrase is uncertain, input "?" or "\*" to search by Wildcard Search. ("?" represents one uncertain letter, "\*" represents zero or more uncertain letters.)

Input a word contains "?" or "\*" and press in to confirm.

In the view mode, if the content is more than one screen, press  $\checkmark$   $\checkmark$  to scroll the content by line, press  $\overset{*}{0}$  $\overset{*}{0}$  to scroll the content by page. Press  $\land$   $\checkmark$  to view the previous / next matched words, until "Top of the list!" or "End of the list!" appears. Press R R R to listen to the English / Mandarin / Cantonese pronunciation.

Press  $(\overrightarrow{mk})$  to access the function mode. Press  $(\overrightarrow{mk})$  or  $(\overrightarrow{t})$  to save the word for Revision Test, you may also press  $(\overrightarrow{mkn})$  to save it.

In the input mode or view mode, press (21) to view the History List. (10 records can be viewed at most.) Press () () to scroll the list by page. Press () () to choose record orderly, press () to view the details of the chosen word.

#### 2.6.4 Eng-Chi Dictionary Search

If the inputted word / phrase cannot be found in Longman Dictionary, but can be searched out in Eng-Chi Dictionary, the unit will access Eng-Chi Dictionary automatically.

Input "www", then press  $\underbrace{\overline{\phantom{aaa}}$  to confirm.

Longman Dict.:www_	
1.wych-hazel 2.wych-hazel	<u> </u>
Z.W9Ch-hazel 3.W9Vern	
4.X	
6 X.	
7X 8.X chromosome	<b>—</b>

>www n. [電腦]全球資訊網(=World Wide Web)

*Note:* About other operations, please refer to "2.1 Eng-Chi Dictionary" for details.

After searching, it will access the view mode of Eng-Chi

Press (19 th) to return to the input mode of Longman Dict.

#### 2.6.5 Grammar Inquiry

Dictionary.

In the view mode, you can view the Longman Built-in Grammar, Instant-Dict Grammar. The Longman Built-in Grammar including Usage, Explanation, Antonym, Synonym, Example and Chinese, the Instant-Dict Grammar including synonym, antonym, and etc..

Stapple cart 4.apple cart 5.apple pick 6.apple pic 7.appliance 8.applicable	Ŧ
× <b>ap+ple</b> ∕'xpl; 'xpøl/ n	耀例

」 a hard round fruit with white juicy flesh and a red, green, or yellow skin 蘋果: 囫

A

Longman Dict.:appl?

1.applaud 2.applause

	(History List)	
	LUISCOLÀ LISCI	
.apple		[Eng-Chi]
2.abb		[Eng-Chi]
2.abb 3.妥協		[Chi-Eng]
1		[Chi-Eng]
5. —		[Chi-Eng]

[Function]

1.Save

Note: The indicators that appear on the upper right corner indicate available grammar.

In the view mode, press the relevant key to view the relevant grammar according to the indicator at the upper right corner. e.g. In the view mode of "go", press  $\underbrace{\binom{\Re \oplus}{12}}{\binom{2}{3}}$  for the Usage; press  $\underbrace{\binom{\Re \oplus}{22}}{\binom{2}{3}}$  for Explanation; press  $\underbrace{\binom{\Re \oplus}{3}}{\binom{2}{3}}$  for Synonym ; press  $\underbrace{\binom{\Re \oplus}{3}}{\binom{4}{3}}$  for the Example.

Press  $(5^{\pm})$  for the Instant-Dict Grammar. Press  $(\bullet)$   $(\bullet)$  to choose any item and press  $(\bullet)$  to confirm. Or press the relevant numeric key directly to view the grammars.

Note: Highlight [例], then press (小(水)) to view the example.



In the view mode, you can highlight any Chinese character or English word / phrase to perform cross-search function and view the details.

In the view mode of "go", press $\left[ \begin{array}{c} s \\ s \end{array} \right]$ to activate highlight
function, then press $\frown$ $\bigtriangledown$ $\bigcirc$ $\bigcirc$ $\bigcirc$ $\bigcirc$ $\bigcirc$ to highlight any
Chinese character or English word.

**Note:** You can highlight more than one word by pressing (I + (I + I))

After highlighting a Chinese character, press (ink) or (ink) to access function mode.

Press  $\frown$   $\bigcirc$  and  $\bigcirc$  and  $\bigcirc$ , or press the numeric key to choose item to cross search to the desired dictionary.

**Note:** If the highlighted character only exists in Chi-Eng Dictionary or Chi-Chi Dictionary, press it will go to the relevant dictionary directly.

After highlighting an English word, press  $\underbrace{\bullet}_{\texttt{H}\lambda}$  or  $\underbrace{\bullet}_{\texttt{H}k}$  to access function mode, press  $\underbrace{\bullet}$   $\underbrace{\bullet}$  and  $\underbrace{\bullet}_{\texttt{H}\lambda}$  or press the relevant numeric key to search for the desired dictionary.

Note: If the highlighted word only exists in Eng-Chi Dict., Longman Dict., Eng-Eng Dict., press (1) or (1) will go to the relevant dictionary directly.

# 2.6.7 Eng-Chi User's Dictionary

If you have created your user-defined records in Eng-Chi User's Dictionary, you can view those user-defined records in Longman Dictionary. (Please refer to "2.9.1 Eng-Chi User's Dictionary" for details.)

If the inputted word exists both in Longman Built-in Dictionary and Eng-Chi User's Dictionary.

Longman Dict.:home_	
1.home1	
2.home2 3.home3	
4.home4	
5.home banking	
6.homebody	
7.home brew	L
8.homecomin9	-



×go1 (参滕利用)例反[问] /go; geʊ/ v went /went; went/.gone /gon; gon/3rd person sing. present <u>翻</u>三人稱單數現 在式為 goes to move or travel 移動; ┏

[Function]

1.To Built-in CE Dict. 2.To Built-in CC Dict.

[Instant Dict Grammar] |<mark>1.Antonym</mark> **2.**Synonym

to move or travel 移動

w**ent** /went; went/**,gone** /gon; gon/3rd person sing, present 第三人稱單數現

參釋用例仮间

×901

/go; gaʊ/

式為 goes

Press A and A to search for the desired dictionary, you may also press the relevant numeric key directly.

[Longman Dictionary]

1.8uilt-in Dictionary 2.User's Dictionary

*Note:* If the inputted character only exists in Eng-Chi Dictionary, it will enter Eng-Chi User's dictionary directly.

# 2.7 Conversation

It collects daily conversation and classified in 12 categories. Cross search function is available in this application. you can also listen to the Chinese / English / Japanese pronunciation.

In the sub-menu, press  $\frown$   $\bigcirc$   $\bigcirc$   $\bigcirc$   $\bigcirc$  to highlight any item, and press  $\bigcirc$  to confirm. Or press the relevant numeric key directly.



【BASIC CONVERSATION】 ILCENTERN 2.GREETINGS 3.INVITATION 4.PRAISE 5.APOLOGY E Good morning. N 早安。 C 早晨。 J おはようございます。

*Note:* Cross-search function is available in this application, please refer to the relevant instructions of Dictionaries for details. (Japanese and Cantonese cannot be cross-searched).

#### 2.8 Vocabulary

It collects a large amount of vocabularies and classified in 17 categories. Cross-search function is available in this application. You can also listen to English / Mandarin / Cantonese pronunciation.

Press  $\frown$   $\bigcirc$   $\bigcirc$   $\bigcirc$   $\bigcirc$   $\bigcirc$  to highlight any category, and press  $\bigcirc$  to confirm. Or press the relevant numeric key directly.

In the sub-menu, press  $\land$   $\bigtriangledown$  to scroll the list by page, press  $\land$   $\bigcirc$  to choose any item, then press  $\bigcirc$  to confirm.

Or press the relevant numeric key directly.

Press (へ) (文) to view the previous / next word. Press (破音) (國語) (專語) to listen to the English / Mandarin / Cantonese pronunciation.

(Vocabulary) 1_ANINALS 2.PLANIS 3.BELONGINGS 4.FODOSTUFF 5.RESIDENCE
(ANIMALS) 2.800y 3.INNER ORGANS 4.BONES & MUSCLES 5.POULTRY
〔HEAD〕 顔 HEAD

Press  $(\underline{a},\underline{b})$  to return to the previous screen.

*Note:* Cross-search function is available in Vocabulary, please refer to the instructions of dictionaries for *details*.

# 2.9 User's Dictionary

It contains Eng-Chi User's Dictionary, Chi-Eng User's Dictionary and Eng-Eng User's Dictionary. You can create user-defined records to expand the storage of dictionaries. User-defined record can be looked up in Eng-Chi / Chi-Eng / Eng-Eng Dictionary.

Press ( ) to highlight any dictionary, and press to confirm. Or press the relevant numeric key directly.

(User's Dictio	onary]
<b>1.E-C User's (</b> <b>2.</b> C-E User's ( <b>3.</b> E-E User's (	Dict.

# 2.9.1 Eng-Chi User's Dictionary

Input the headword and its Chinese explanation (Press () () to move cursor up and down.), then press () to save. (You must input the headword before saving.)

e.g: input "peace", then press 💽 and input its Chinese explanation. Press (RH) to abort editing.

Headword Explanation:	-	
Headword Explanation:	peace 和平時期,安宁,平靜_	

腁

Note: In input mode, press (功能) to choose "Renew Record" or "Save Record".

In index mode, press  $\frown$   $\overleftarrow{\phantom{a}}$  to highlight any record,

and press  $\underbrace{\overline{\phantom{a}}}_{\mathbf{k}\lambda}$  to view the details.

Press  $\bigcirc$   $\bigcirc$  to scroll the list by page.

Press (35,10) to create a new record.

- Press (HIFT) + (HIFT) to edit the record.
- Press (SHIFT) + (etc.) to delete the record.

In the view mode, if the content is more than one screen,

press  $\frown$   $\bigcirc$  to scroll the content by line.

Press  $\frown$   $\bigtriangledown$  to view the previous / next record.

Press 新檔 to create a new record.

Press (SHIFT) + (HR) to edit the record.

Press  $(s_{HFT}) + (s_{HFT})$  to delete the record.

Press 發音 國語 粵語 to listen to the English / Mandarin /

Cantonese pronunciation.

Note: 1. In the index mode, press (功能) to choose "New", "View", "Edit" or "Del". 2. In the view mode, press (功能) to choose "New", "Edit" or "Del".

# [E-C User's Dict.] peace

Headword : peace Explanation: 和平時期,安寧,平靜

# 2.9.2 Chi-Eng User's Dictionary

Input the Chinese headword and its English Explanation. (Press  $\frown$   $\bigcirc$  to move cursor up and down.), then press  $\bigcirc$   $\bigcirc$  to save the record. (You must input the headword before saving.)



Note: About other operations, please refer to "2.9.1 Eng-Chi User's Dictionary" for details.

# 2.9.3 Eng-Eng User's Dictionary

Input the headword and its English explanation. (Press to move cursor up and down.), then press to save the record. (You must input the headword before saving.)

Note: About other operations, please refer to "2.9.1 Eng-Chi User's Dictionary" for details.

# 2.10 Revision Test

Revision Test including five tests: namely Longman Revision, Eng-Chi Revision, Chi-Eng Revision, Longman Test and Eng-Chi Test. Relevant records should be stored in each dictionary before performing Revision Test (Please refer to the relevant dictionary for saving record).

Press  $\frown$   $\bigcirc$  to highlight any item, then  $\bigcirc$  to confirm. Or press the relevant numeric key directly.

[Funct	
1.Longman	
2.Eng-Chi	
3.Chi-Eng	
<ol> <li>Longman</li> </ol>	
5.Eng-Chi	Test

[Function]

3.Continue 4.Haphazard

1.Forward 2.Backward

5.Enguiry

# 2.10.1 Longman Revision

Choose "Longman Revision".

Press  $\frown$   $\bigcirc$  to highlight the desired format of revision,

then press  $\overline{(4.5)}$  to confirm.

Or press the relevant numeric key directly.

(If there is no record saved before, a pop-up message

"Not Found!" will appear.)

Choose "Enquiry".

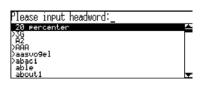
Input keyword or select the desired word from the browse list directly, then press  $\overline{(200)}$  to view the details.

- In the view mode, if the content is more than one screen,
- press  $\frown$   $\bigcirc$  to scroll the content by line.
- Press  $\frown$   $\bigtriangledown$  to view the previous or next record.
- Press (Thile) to choose to perform deletion function.

Press  $(\overline{\mathfrak{F}})$  to listen to the English pronunciation.

# 2.10.2 Eng-Chi Revision

Note: Please refer to "2.10.1 Longman Revision" for details.



¥hap•py	F
/ˈhæpɪ; ˈhæpi/	
adj 1 a feeling or showing pleasure and	
contentment 快樂的,愉快的,高興的:	
	L

#### 2.10.3 Chi-Eng Revision

Note: Please refer to "2.10.1 Longman Revision" for details.

#### 2.10.4 Longman Test

In Longman Test, you should input the correct English word or phrase according to its Chinese explanation.

Choose "Longman Test". Press  $\frown$   $\bigtriangledown$  to select an item, then press  $\frown$  to

confirm.

Or press the relevant numeric key directly.

Press  $\bigcirc$   $\bigcirc$  to view the previous or next record.

Press ( ) to choose to view Answer or Result. Press ( ) to listen to the English pronunciation for the headword, and input word or phrase according to the pronunciation and Chinese explanation, then press ( ) to view the result. (If the inputted word is right, "Right!" will appear; otherwise, "Wrong!" will appear.) Press ( ) ( ) to show the previous or next record.

Press  $(\underline{\mathfrak{M}})$  or  $(\underline{\mathfrak{M}})$  to access Function mode. Press  $(\underline{\mathfrak{M}})$  to view the result. Press  $(\underline{\mathfrak{M}})$  to exit.

# 2.10.5 Eng-Chi Test

Note: Please refer to "2.10.4 Longman Test" for details.

[Function] 1.Forward 2.Haphazard	
Please input answer : adj 1 a feeling or showing pleasure and contentment 快樂的,愉快的,高興的: 圆	
Map•py /'hæpɪ; 'hæpi/ adj l a feeling or showing pleasure and contentment 快樂的, 愉快的, 高興的: 國	

[Function]

1.Result

# **Chapter 3 Organizer**

#### **3.1 Personal Information**

Saving personal information for your reference.

#### 3.1.1 Inputting Data

In the edit mode, input personal information.

(Press  $(\underline{\Psi}, \underline{\pi})$  to switch Chinese and English input mode.

Press  $\overline{(4.1)}$  to choose Chinese input method.)

Press ( ) to move the cursor to choose input field. Press ( ) v to scroll the input field by page. In "Sex" and "Blood Type" fields, press ( ) v to change the selection.

After inputting data, press (1) to save data.

You must input data in "Name" field before saving.

Press (功能) to access function mode.

Press  $\frown$   $\checkmark$  to highlight any item, then  $\bigcirc$  to

perform corresponding function.

Or press the relevant numeric key directly.

#### **Renew Record**

If choose "Renew Record".

Press  $(\overset{\texttt{B}}{N^{A}})$  to reserve the data.

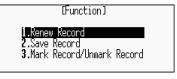
Press  $(\mathbf{y}, \mathbf{y})$  to delete the data and input new data again.

#### Save Record

After inputting enough data, choose "Save Record" to save

the record.

[P	ersona.	l I	nformation]	
Name				
Sex Blood Type	∶Male ∙∆			
Birthday	: 12.	7.	2002	
Home No.				



[Function]



#### Mark Record/Unmark Record

You can mark or unmark record for locking it. (If the record has not been marked before, choose "Mark Record/Unmark Record" to mark it, otherwise, unmark it.)

- *Note:* 1. You may also press (MTR) to mark/unmark record. Only when the password is preset in System Setting either, and mark the record, then the marked record can be locked. If you want to view the marked record, you must clear or close the password in System Setting first.
  - 2. In any one application of Organizer, if you haven't saved a record before entering another one, the message below will appear. "Warning: New entry is pending in last application. Press [Y] to abort the entry. Press [N] to return entry.", then press (y) to delete the record, press (n) to return to the application.

#### 3.1.2 Editing and Deleting Data

In the view mode, press (功能)

rsonal Information]
王曉云
Female
0
12. 5. 1971
0756-7191366

Choose "Edit" to access edit mode to edit record.

Choose "Del", then press  $(\overline{\gamma})$  to delete the record, or press  $(\overline{\gamma})$  to abort deletion.

*Note:* In the view mode, you can also press (HFT) + (HTM) to edit the record; press (HFT) + (HTM) to perform deletion function.

## **3.2 Telephone Directory**

With this function, you can input personal information for your reference, such as: Name, Telephone, Pager No. and etc..

[Function]	
Delete this record? Y /	

# 3.2.1 Inputting Data

Input data and press is to save. (You must input data

in Name field.)

In Category field, press ( ) to change the selection.

Note: About inputting data, please refer to "3.1.1 Inputting Data"

[Telephone Directory]	
Rame Category : Relative Tal Machan	
Tel. Number: Pager No. :	for details.
Fax Number :	

#### 3.2.2 Searching Data

In index mode, press  $\frown$   $\checkmark$  to search the record orderly, press  $\frown$   $\bigcirc$  to scroll the list by page.

	[Telephone Director	ry]
cathy	Relative	13650782355
Emmy	Relative	13802389275
Nancy	Customer	13665145657
王曉云	Friend	13612616259
邱穎	Classmate	13952567789

[Telephone Directory] : 王暁云 : Friend

13612616259 95800-13659 2875 8345

Name Category Tel. Number Pager No.

Fax Number

In view mode, if the content is more than one screen, press

 $\frown$   $\bigcirc$  to scroll the content by line.

Press  $\frown$   $\bigtriangledown$  to view the previous or next record.

In index or view mode, press (功能) to access function mode.

Press  $\frown$   $\overleftarrow{\phantom{a}}$  to highlight any item, and  $\underbrace{\bullet}$  to

perform corresponding function. Or press the relevant numeric key directly.

# Family Name List

Choose "Family Name List", all the family names that

have been inputted will be displayed.

Press  $\frown$   $\bigcirc$   $\bigcirc$   $\bigcirc$  to highlight the desired name and press  $\bigcirc$  to confirm.

Highlight "AZ" to display the English name.

Press  $\frown$   $\bigtriangledown$  to choose one record and press  $\bigcirc$  to

view the details.

[Function]	
1.New	
<b>2.</b> Edit <b>3</b> .Del	
4.Family Name List	
5.Keyword Search	



cathy Emmy

Nancy

Highlight anyone Chinese name to view the relevant

Record(s).

Press  $\frown$   $\overleftarrow{\phantom{a}}$  to choose a record and press  $\underbrace{\overrightarrow{\phantom{a}}}_{\mathbf{k}\lambda}$  to

view the details.

王文青	Friend Friend	13688595657 13612616259	
土晄厶	Frienu	13012010233	,

Kelative 13802389275 Customer 13665145655

before the

*Note:* If there is English name in the records, "AZ" will appear Chinese Family name(s),

otherwise, it won't appear. Same for the Chinese Family name(s).

# **Keyword Search**

Choose "Keyword Search".

Input the desired keyword and press  $\overline{(1)}$  to search the relevant

Please input keyword :	ree
-	

record.

# **3.2.3 Editing and Deleting Data**

Press ( The in index mode or view mode.

Press  $\frown$   $\overleftarrow{\phantom{a}}$  to highlight an item and  $\underbrace{\overleftarrow{\phantom{a}}}_{\textcircled{}}$  to

perform the corresponding function.

[Function]	
1.New	
<b>2.</b> Edit	
<b>3.</b> Del	
<ol> <li>Family Name List</li> </ol>	
5.Keyword Search	

Choose "Edit" and press $(-)$ to edit the record.	[Function]
Choose "Del", then press $(y)$ to confirm deletion or	Delete this record?
or press $(\underline{N}^{\perp})$ to abort.	4.Family Name List 5.Keyword Search

**Note:** In index mode or view mode, you may also press (HFT) + (HT) +

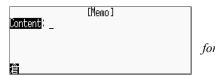
# 3.3 Memorandum

With this quick and convenient function, you can input, edit, view and delete records at any time.

#### 3.3.1 Inputting Data

Press  $\overline{(1+1)}$  to save record after inputting data.

*Note: About inputting data, please refer to "3.1.1 Inputting Data"* 



for details.

#### 3.3.2 Searching Data

In index mode, press  $\frown$   $\bigcirc$  to search the orderly, press

 $\bigcirc$   $\bigcirc$  to scroll the list by page.

[Memo] 8**月28日到機装接客人** Meet Mr.Wong at the station. 小明下午來我家

**2003/ 1/ 1** 8月28日到機場接客人

In view mode, if the content is more than one screen, press

 $\frown$   $\bigcirc$  to scroll the content by line.

Press  $\frown$   $\bigtriangledown$  to view the previous or next record.

#### **Cross-search**

In index mode or view mode, press (1)(1) to access function mode.

Press  $\frown$  to highlight an item and  $\bigcirc$  to perform the corresponding function. Or press the relevant numeric key directly.

[Function]	
1.New	
2.Edit	
3.De1	
<ol> <li>Keyword Search</li> </ol>	

Choose "Keyword Search".

lease	input	keyword	1		
4					

Input the keyword and press it view the relevant

record.

# 3.3.3 Editing and Deleting Data

Note: Please refer to "3.2.3 Editing and Deleting Data" for details.

#### 3.4 Schedule

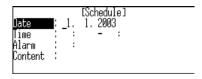
You can record date, time and contents of a schedule or an appointment, which will be marked both in solar and lunar calendar. There is also an alarm function to remind you at the appointment time. You can be reminded if there is any clash in schedule.

#### 3.4.1 Inputting Data

Input data, time, alarm time and content and press (

to save. (You must input data in Content field.)

Press  $(\overset{\bullet}{P})$  and  $(\overset{\bullet}{P})$  to set AM and PM.



*Note:* 1. *About inputting data, please refer to "3.1.1 Inputting Data" for details.* 2. *Input the time and press* to set alarm on, then [] will appear on the screen. The alarm will be available upon the alarm time.

#### 3.4.2 Searching Data

In index mode, press  $\frown$   $\bigcirc$  to search record orderly,

press  $\bigcirc$   $\bigcirc$  to scroll the list by page.

In view mode, if the content is more than one screen,

press  $\frown$   $\bigtriangledown$  to scroll the content by line.

Press  $\frown$   $\bigtriangledown$  to view the previous or next record.

In index mode or view mode, press (功能) to access

function mode.

Date Time Alarm Content	[Schedule] : 9. 28. 2003 : 10:00AM - 12:00AM : 9:50AM : 參加生日Party.	
	2 11101	

Press  $\frown$   $\bigtriangledown$  to highlight an item and to perform corresponding function.

# 2.Edit 3.Del 4.Date Search 5.Keyword Search

# **Date Search**

Choose "Data Search".

Input the desired date, then press is to search the

relevant record.

Date :	_1. 1. 2003	

Choose "Keyword Search".

Input the desired keyword and press (3.6) to search the relevant

F	lease	input	keyword	:		
	-					record.
						100010.
	Ĩ					

# 3.4.3 Editing and Deleting Data

Note: Please refer to "3.2.3 Editing and Deleting Data" for details.

# 3.5 To Do List

It is convenient to record the daily work. To Do List can be divided into two status: "Done" and "To Be Done". User can classify records separately.

# 3.5.1 Inputting Data

Input Due date, Category, Priority, Status and content,

then press  $\underbrace{\overline{-\pi}}$  to save data.

When input data in "Category", press 🛞 🗊 to choose "Personal", "Business", and "Others".

When input data in "Priority", press ( ) to choose "1",

"2", "3" or "n".

When input data in "Status", press 🕢 🕞 to choose "To

be done" or "Done".

Note: About inputting data, please refer to "3.1.1 Inputting Data" for details.

# 3.5.2 Searching Data

In index mode, press to switch to view the

	[To Be Done]
8.25[1]	赴美講學
8.29[2]	歸國
9.1[3]	返學

browse list of "To be done" or "Done".

Note: Please refer to "3.4.2 Searching Data" for details.

#### 3.5.3 Editing and Deleting Data

Note: Please refer to "3.2.3 Editing and Deleting Data" for details.

# 3.6 Time

Local Time and World Time are displayed at the same screen for your convenience. You can set the time of any city as the local time. You can also check the current time by pressing (FHFT) + (BFT) + (BFT)

Choose "Time" in main menu.



Press ( ) to access function mode. Press ( ) to highlight an item and ( ) to perform corresponding function. Or press the relevant numeric key directly.

# Set Local City

Choose "Set Local City".

Press  $\frown$   $\frown$  to view the city one by one.

Press  $\frown$   $\bigtriangledown$  to scroll the browse list by page.

Highlight a desired city and press  $\underbrace{\underline{\bullet}}$  to confirm.

Or you may input the city directly and press  $\underbrace{e^{i\theta}}_{\theta}$  to confirm.

Choose "Set World City".

Press  $\frown$   $\overleftarrow{\phantom{a}}$  to view the city one by one.

Press  $\frown$   $\bigtriangledown$  to scroll the browse list by page.

Enter City Name:
ABU DHABI
ADELAIDE ALGIERS
ALGIERS
amman Amsterdam
ONCHOROGE
ANCHORAGE ANKARA
ASUNCION
Enter City Name:_
ABU DHABI
ADELAIDE
ALGIERS
AMMAN
AMSTERDAM
ANCHORAGE ANKARA
ASUNCION

Highlight a desired city and press (1) to confirm.

Or you may input the city directly and press  $\underbrace{\overline{(\mathbf{w})}}_{\mathbf{w}}$  to confirm.

#### Set Date

Choose "Set Date".

Input the date and press  $\overline{(\mathbf{w}, \mathbf{k})}$  to confirm.

#### Set Time

Choose "Set Time".	
--------------------	--

Input the time and press  $\overline{(4.5)}$  to confirm.

(Press  $(A^n)$  and  $(P^{++})$  to set AM and PM time format respectively.)

Note: The World time and date will be changed automatically according to Local time and date.

# **Daily Alarm**

Choose "Daily Alarm". Input the alarm time, press 💌 to move cursor to the next field, and press 🐨 to choose ON/OFF", then press 🔹 to confirm.

*Note:* If the alarm is on ([ ] will appear at the lower left corner of the clock), the alarm will be available upon the alarm time no matter the unit is power off or not. If the alarm is off, the alarm will not be available at any time.

#### Local DST Mode

ESe	et Time]
12	:0 <u>0</u> AM

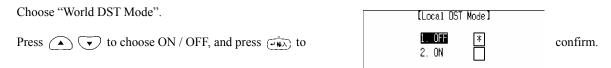
[Set Date] \_1. 1. 2003

(M.D.Y)

(Alarm Setting) <u>1</u>2:00AM ON/**DFF**  Choose "Local DST Mode".

Press  $\frown$   $\bigtriangledown$  to choose ON / OFF, and press  $\bigcirc$  to confirm.

## World DST Mode



Note: If the Local (World) DST is on, one hour will be added in Local (World) time automatically, at the

same time, — will appear at the lower left of the screen.

You can check the current time by pressing (HFT) + (HTT)(Except in input mode or when a pop-up window appearing.) Press (HTT) to exit.

*Note:* You can set the date format and 12/24 hour time format in Setting.

rmould not	Mode 1
<mark>1. OFF</mark> 2. ON	*

ы.

HONG KONG, CHINA	G
15:00:00*	System
Jan. 1 2003(Wednesday)	

#### 3.7 Calendar

It provides a solar calendar covering the year of 1901-2099. In addition, a lunar calendar is displayed beside the solar calendar at the same screen for your reference. You can also view the relevant data in Commemoration and Schedule.

Press  $\frown$   $\bigtriangledown$  to view the previous or next month.

Press  $\frown$   $\bigcirc$   $\bigcirc$   $\bigcirc$   $\bigcirc$   $\bigcirc$  to choose a certain date.

***	ĸ		Ja	***			
S E	M	T	W I	T	F	s "!!	壬午年   11月29日
5 12 19 26	13 20 21	14 2 I 28	15 22 29	16 23 30	17 24 31	18 25	$\mathbb{V}$

Press (THE) to access function mode.	[Function]
Press $\frown$ $\overleftarrow{\bullet}$ to highlight an item and press $\underbrace{\bullet}$ to	1.Date Search 2.Duarterly
perform the corresponding function. Or press the relevant	
numeric key directly.	

## **Date Search**

Choose "Date Search".

Input the date and press  $\underbrace{\underline{(k)}}_{k}$  to view the relevant calendar of the desired date.

#### Quarterly

Choose "Quarterly".

Press (The date that you inputted in "Date Search" will be displayed in the specific quarter.)

[Date Search]	
_1. 1. 2003	

The date marked with "+" at upper right corner indicates

there is Schedule record on that day;

the date marked with "-"at the lower right corner indicates there is Commemoration record on that day.

Dec.2002		Jan. 2003						Feb. 2003
SMTWTFS	S	М	Т	Ν	Т	F	S	SMTWTFS
2 3 4 5 6 7 8 9 10 1 1 12 13 14 19 16 1 1 18 19202 1 20232425262728 2031	5 12 26	6 13 20 21	ר 14 21 28	1 15 22 29	2 16 23 30	3 10 17 24 31	4 11 18 25	1 2 3 4 5 6 7 8 3 10 1 1 12 13 14 15 15 11 18 19202 122 322425262728

***			Ja	n. 2	2003		***
S E E	M 13 20 21	T 14 21 28	W 1± 15_ 22 29+	T 9 16 23 30	F 9 11 24 31	S 4 11 85	壬午年 11月29日

[Jump To]

1.Commemoration 2.Schedule

#### **3.8** Commemoration

You can input commemorative date and contents, which can be marked in Calendar.

## 3.8.1 Inputting Data

Press ( ) and ( ), or press the relevant

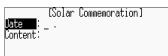
numeric key to choose Solar or Lunar

Commemoration.

e.g. choose "Solar Commemoration".

[Commemoration]

**1.**Solar Commemoration **2.**Lunar Commemoration



Input the date and contents, then press  $\underbrace{\overline{(k)}}_{k\lambda}$  to save it.

(You must input data in both of the fields.)

Note: About inputting data, please refer to "3.1.1 Inputting Data" for details.

## 3.8.2 Searching Data

Note: Please refer to "3.4.2 Searching Data" for details.

#### 3.8.3. Editing and Deleting Data

Note: Please refer to "3.2.3 Editing and Deleting Data" for details.

## 3.9 Scheduler

Including daily and weekly scheduler. In this application, the record in Schedule, To Do List and Commemoration can also be viewed.

#### 3.9.1 Inputting Data

Press  $\bigcirc$   $\bigcirc$  to view the record in previous or next Day.

\* \* Daily Scheduler \* \* Jan.01, 2003 [Wed]

Press (功能) to access function mode.

Press ( ) to highlight an item and press ( ) to perform corresponding function. Or press the relevant numeric key directly.

Choose "New" to create a new record.

Press A and A, or press the relevant numeric key to choose the target application that the records will be created in. (About inputting data, please refer to the relevant parts in "Schedule", "To Do List" and

[Function] 1 Weekly Scheduler [Create in]

1.Schedule 2.To Do List 3.Commemoration

"Commemoration" for details.)

#### 3.9.2 Searching Data

Access "Daily Scheduler".

Press  $\bigwedge$   $\bigtriangledown$  to view the records in different day. Press  $\frown$   $\bigtriangledown$  to view the previous / next record in the same day. Choose a record and press  $\underbrace{\bullet}$ to view the details.

\*\*Daily Scheduler \*\* Jan.01, 2003 [Wed] S 12:00AN ~ 3:00PN 家訪 S 8:00AN ~11:45AM go to school T [n] 去參加晚會 C 結婚紀念日

Press (Diffe) and choose "Weekly Scheduler".	
--	--

Press  $\frown$   $\bigtriangledown$  to view the records in the previous or next week.

Press  $\overset{\text{res}}{\longleftrightarrow}$  to select a desired date, then press  $\overset{\text{r}}{\longleftrightarrow}$  to

view the details of the date in Daily Scheduler.

Dec.29~04 2002 [52 ∕ 52 ] 29S 30M 31T 2010 02T 03F 04S S2 S1 T1 T1 T1 C1 C1 C1 V

> [Date Search] M/D/Y: \_1. 1. 2003

\*\* Weekly Scheduler\*\*

*Note:* "S", "T" and "C" represent the records of "Schedule", "To Do List" and "Commemoration" respectively; the number beside the letter represents the total amount of the records.

## **Data Search**

Choose "Date Search".

Input the desired date and press  $\underbrace{\overline{(\mathbf{w})}}_{\mathbf{w}}$  to view the relevant record.

#### 3.9.3 Editing Data

Access "Daily Scheduler", then press (1)#) and choose

"Edit" to edit the selected record.

## 3.10 Schedule Class

With this function, it can be inputted data in Day Class Schedule and Night Class Schedule, you can input, edit, search, view and delete data for your study arrangement at any time.

## 3.10.1 Inputting Data

Press  $(\mathbf{e}, \mathbf{e})$  by to select a period.

Press  $\frown$   $\frown$  to select the weekday.

Select a period and press  $\underbrace{\tilde{(\mathfrak{m},\lambda)}}_{\mathfrak{m},\mathfrak{m}}$  or  $\underbrace{\tilde{(\mathfrak{m},\mathfrak{m})}}_{\mathfrak{m},\mathfrak{m}}$  to go to the input

mode. (You may also press (1) and choose "Edit" to

access input mode.)

	m1	m2	mЗ	m4	α1	a2	a.3	α4	e1	e2	e3	e4
SU												
MO												
ΤU												
WE												
TH												
FR												
SA.												

Input Course, Time, Teacher and Location, then press

 $\underbrace{\bullet}$  to save the record.

When inputting data, press  $\overset{\mu \to \infty}{(P^{+})}$  and  $\overset{\mu \to \infty}{(P^{+})}$  for "AM"

and "PM" time format respectively.

Note: About inputting data, please refer to "3.1.1 Inputting Data"

	[Sch	nedule	Class]	
Course Time Teacher Location:	- :	-	:	

for details.

## 3.10.2 Searching Data

Access "Schedule Class".

Choose a period marked with "\*" and press  $\underbrace{\overline{(46)}}$  to

view the details.

Press  $\bigcirc$   $\bigcirc$  to view the previous or next record.

If the content is more than one screen, press  $\frown$   $\bigcirc$ 

to scroll the content by line.

Press ( That ) to access function mode.

Press ( ) to highlight an item and press ( ) to perform corresponding function. Or press the relevant numeric key directly.

# m1 m2 m3 m4 a1 a2 a3 a4 e1 e2 e3 e4 SU #\* \* M0 \* TU \* WE \* FH \* FR \* SA \*

	[Schedule Class]
Course 🗧	英語 9:00AM - 9:45AM
lime : Teacher :	
Teacher : Location:	教學樓2室

[Function]

2.Del
 3.Weekday Search
 4.Course Name Search

## Weekday Search

Choose "Weekday Search".

	r SUNDAY 1	
	2 00110111 2	
₀l∶英語	9:00AM- 9:45AM	
0. 77 (84)	0.0048 0.4548	
e3:音樂	9:00AM- 9:45AM	
por divic	0.00111 0.10111	

Press  $\bigcirc$   $\bigcirc$  to view the records in different weekday

of the same week.

Press  $\frown$  to select a record and then press  $\bigcirc$  to view the details.

## **Course Name Search**

Choose "Course Name Search".

Input the keyword and press  $\underbrace{\overline{\phantom{aaaa}}$  to view the matched record.

Please	input	keyword	:	
-				
倉				

## 3.10.3 Editing and Deleting Data

In index mode or view mode, press (1), and then

choose "Edit" to edit the selected record.

(You may also press (H) + (H) to edit the record.)

In view mode, press (1), and choose "Del" to delete the

desired record. (You may also press (HHFT) + (H) to delete a

Press  $\vec{N^{A}}$  to abort deleting.

Press  $(\overline{\mathbf{y}}, \overline{\mathbf{y}})$  to confirm.

[Function] 1 Edit
Delete this record?
4.Lourse Name Search

record.)

## **Chapter 4 Calculation**

4.1 Simple Calculator

It contains the main functions of a calculator, including basic calculations, square, square root and percentage calculation.

 Input the numbers to perform calculation.
 Imple Calculator I

 Press  $(\underline{m}, \underline{m})$  to clear the inputted number.
 M

 e.g. calculate 126 + 12 = ?.
 Imput "126", press  $(\underline{T}, \underline{T})$  (i.e. "+"), input "12",

 then press  $(\underline{m}, \underline{T})$  (i.e. "=") to get: 126 + 12 =

 138.

 Press  $(\underline{m})$  to clear the results.

 e.g. calculate 200×10% = ?.

Input "200", press  $\underbrace{\textcircled{0}}^{\times}$  (i.e. "X"), input "10", press  $\underbrace{\textcircled{0}}^{\times}$  (i.e. %.), then  $\underbrace{\textcircled{0}}^{\times}$  to get: 200×10% =20 Press  $\underbrace{\textcircled{0}}^{\text{cec}}$  to clear the number.

Press  $(\mathbb{R}^{4})$  (i.e. "M+") to memorize the calculated result; Press  $(\mathbb{E}^{4})$  (i.e. "M-") to subtract the numbers from memory; Press  $(\mathbb{W}^{4})$  (i.e. "MR") to display the memorized numbers; Press  $(\mathbb{Q}^{4})$  (i.e. "MC") to clear the memorized number.

e.g. calculate  $\sqrt{81=?}$ . Input "81", press  $\binom{\$}{N^4}$  (i.e. ' $\sqrt{}$ ') to get:  $\sqrt{81=9}$ 

e.g. calculate the multiples of 3.

Input "3", press  $\underbrace{\overline{u}}_{-}^{\times}$  (i.e. "X"), then press  $\underbrace{\overline{u}}_{\overline{u}}$  (i.e. "=") to get: 3×3=9.

Press  $(\overline{-16\lambda})$  (i.e. "=") again to get  $3 \times 3 \times 3 = 27$ ;

Press  $\overline{(46)}$  successively to get the multiples of 3.

## 4.2 Scientific Calculator

Besides simple calculations, various functions are also included.

Input the numbers to perform the relevant calculation. Press  $\frac{\partial C E}{\partial E E}$  to clear the inputted number.

EScientific Calculator	]
M	0.
	0.

	[Simple Calculator]	
М		Ø.
		X
		20.

Ø.

Ø.

Ø.

138.

	[Simple Calculator]	
М		20.
		M+
		20.

	[Simple Calculator]		
М		Ø.	
		9.	
	[Simple Calculator]		

	[Simple Calculator]		
М		0.	
		27.	

Input "786" (10 digits can be inputted), press  $(\overline{T}^{*})$  (i.e. "+"), and input "269", then press  $(\overline{T}^{*})$  (i.e. "=") to get: 786 + 269= 1055.

М	[Scientific Calculator] 0.	
	1,055.	

Press	<u>п</u> м+ <b>П</b> н	(i.e. "M+") to memorize the calculated result;
Press	<u>* *</u>	(i.e. "M-") to subtract the numbers from memory;
Press	W*	(i.e. "MR") to display the memorized numbers;
Press	₹_MC Q \$	(i.e. "MC") to clear the memorized number.

	EScientific	Calculator]	
М		1,055.	
		M+	
		1,055.	

[ Currency ] 1.Display

Set Rate
 Conversion
 User Define

Australia AUD Britain GBP Canada CAD

Hong Kong HKD

China CNY Europe EUR

## 4.3 Currency Conversion

It offers 25 different currencies for conversion. Set the exchange rate first so as to perform two-way conversion. You can also set up three other currencies name to perform two-way conversion.

Press  $\frown$  and  $\overline{\textcircled{}}$  or press the relevant numeric key directly to select an item.

## Display

Choose "Display".

Press  $\frown$   $\frown$  to scroll the list by line.

Press  $\bigcirc$   $\bigcirc$  to scroll the list by page.

Press  $\overset{c'ce}{\mathbb{R}^{\pm}}$  to exit.

## Set Rate

Choose "Set Rate". Press  $(\mathbf{x}, \mathbf{y})$  to select the currency and input the exchange rate, then press  $(\mathbf{x}, \mathbf{y})$  to save.

(Australia AUD)

e.g. choose "China CNY", and input "8.26". then press  $\underbrace{\tilde{(k)}}$  to save. (Set rates of other currencies by the same way.) Press  $\underbrace{\tilde{(k)}}$  to clear the inputted number.



## Conversion

Choose "Conversion".

Press  $\frown$  to highlight the upper or lower field. Press  $\circ$   $\circ$  to select the currency.

e.g. choose "China CNY" in the upper field and



"US USD" in the lower field, and convert between them. Select either of them as the basic currency, then input the number.

e.g. input "4,000" in "China CNY", then press  $\underbrace{\textcircled{}}_{BA}$  to figure out the value of USD. Press  $\underbrace{\textcircled{}_{BB}}_{\mathbb{R}}$  to clear the inputted number for recalculation.

## **User Define**

[ Currency ] [China CNY ]	
4,000.	
[US USD ]	
484.26150121	

Choose "User Define" to define a currency. Press ( ) ( ) to highlight an item, and press ( ) to confirm. Or press the relative numeric key directly.

e.g. choose "User Define 1", input the currency name "Dinar"

Press  $\overset{c/CE}{\mathbb{R}}$  to exit.

[User Define]	
<b>1.User Define 1</b> <b>2.</b> User Define 2 <b>3.</b> User Define 3	
[User Define] Please input new name: 第約爾_	and press

## 4.4 Unit Conversion

It provides various common units, such as Length, Area, Volume and etc. Two-way conversion is available for all units.

窅

Press  $\frown$  to highlight an item, and press  $\frown$  to confirm. Or press the relevant numeric key directly. Press  $\frown$   $\bigtriangledown$  to scroll the browse list by page.

e.g. choose "Length".

Press  $\frown$   $\bigcirc$  to highlight the upper or lower field.

Press  $(\mathbf{R})$  to select the unit.

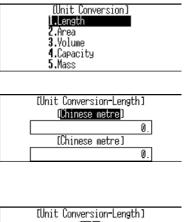
e.g. convert "5 mile = ? kilometre".

Highlight "mile", and input "5".

Press  $\overline{(4.16)}$  to get the result: 5 mile = 8.04672

kilometre.

Press <u>cree</u> to clear the inputted number for recalculating.





## 4.5 Size Equivalent

It lists out different sizes of the shirt and shoes for male and female in various regions for your reference.

Press A and to, or press the relevant numeric key to select any item and view the details.

[Size Equivalent] [.Men's Shirt 2.Women's Shirt 3.Men's Shoes 4.Women's Shoes				
[Women's Shoes]				
U.S.A.: 4 4.5 5 5.5 Britain: 2.5 3 3.5 4 Europe: 34.5 35 35.5 36 Japan : 21.5 22 22.5 23				

## 4.6 Financial Management

It helps user to deal with different kinds of accounts which includes the balance, transaction, credit, debit, etc., user can also edit and delete data while viewing.

Input data, then press  $\underbrace{-}_{\mathbf{k}\lambda}$  to save.

Note: Press (功能) to select "Renew Record" or "Save Record" to perform the relevant function.

Press ( ) view the Account No. one by one. Press ( ) view the Account No. by page.

Press () to view the details of the selected one. Press () () to view the previous or next records.

Press (1) fill to access the Function Mode. Press (a) (a) and (fill), or press the relevant numeric key directly to perform the relevant function.

LACCOUNT NO J	
123-456	
325-4688	
321-6688	
123-689	
890-134	
[Financial Managemen	t]
Account No.:123-456	
Balance :	3,000.00
[Function]	
1.New	
2.Edit	
3.Del	
4.Transfer	
5.Report	
<b>J.</b> NEPUIL	

## New, Edit and Delete

Choose "New" to create a new record, choose "Edit" or "Del" to edit or delete the record.

**Note:** Press  $(\mathbb{R}, \mathbb{R})$  to create a new record, press  $(\mathbb{R}, \mathbb{R})$  to edit the record, press  $(\mathbb{R}, \mathbb{R})$  to delete the record.

## Transfer

Choose "Transfer". Input the transfer date "2002. 10. 07", press () to choose "Credit" or "Debit", then input transfer number "1,000". Press (-\*\*\*) to save the inputted data.

[Transfer] **Jate:** \_1. 1. 2003 Credit/Debit: 0.

Note: Press (功能) to select "Renew Record" or "Save Record" to perform the relevant function.

Press  $\frown$   $\frown$  to view the Account No. one by one.

Press  $\land$   $\checkmark$  to view the Account No. by page.

Press  $\vec{(1)}$  to view the details of the selected one.

Press (1) to select "New", "Edit" or "Del" to perform

the relevant function.

10.07.2002	
10.10.2002	
10.17.2002	

[Transfer]

**Note:** Press  $(\underline{\mathfrak{m}},\underline{\mathfrak{m}})$  to create a new record, press  $(\underline{\mathfrak{s}}_{HFT}) + (\underline{\mathfrak{m}},\underline{\mathfrak{m}})$  to edit the record, press  $(\underline{\mathfrak{s}}_{HFT}) + (\underline{\mathfrak{m}})$  to delete the record.

Choose "Report" to view the content.

Press (The) to select "Credit" or "Debit" to view the content.

3000
1000
900
3100

## 4.7 Loan Interest

User can calculate the capital, annual interest rate, total interest and monthly payment of a certain period. You can also quickly check the amount paid and loan left in a certain period of time.

Press  $\frown$  or  $\bigcirc$  to select the input field.

Then input data and press  $\overline{(\mathbf{w}, \mathbf{k})}$  to get the result.

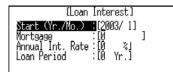
(The unit cannot be calculated if input data is invalid or not enough.)

or not enough.)

e.g. input the following data:

Start (Yr./Mo.): [1999/08] Loan : [40000] Annual Int. Rate: [6%] Loan Period: [5Yr.]

Press  $\overline{(+ )}$  to get the result.



Note: After inputting data, press (1)() to select "Renew Data" or "Calculate" to perform the relevant

[Result]		
Monthly Payment:	773.312061178	
Total Interest :	6398.72367068	

function. Press (m m) to input new data. Press (m m) to clear the inputted data.

## **Renew Data**

Press  $(\underline{y}_{h\bar{k}})$  to enter function mode. Choose "Renew Record" to renew all the data. (Press  $(\underline{w}_{h\bar{k}})$  to input new data.)

[Function]	
1.Renew Record 2.Inquire 3.Edit	

## Edit

Choose "Edit" to edit the data. (You can also press  $(\overline{\mathfrak{SHFT}}) + (\overline{\mathfrak{M}})$  to edit the data)

## Inquire

Choose "Inquire" to check the amount paid and loan left in a certain period of time.

e.g. to inquire loan return in October, 2002. Input "2002/10", press ( to calculate.

Press  $\overline{(\mathbf{v})}$  to view the remained loan.

[Loan	Ing	uiry]	
Inquire (Yr./Mo.)	:	<u>2</u> 003/ 1	
Interest Paid Principal Paid Total Amt. Paid			

[Loan Inquiry]		
Inquire (Yr./Mo.)	:	2002/10
Interest Paid Principal Paid Total Amt. Paid		5538,78461272 24620,3857732 30159,1703859

[Loan Inquiry]		
Inquire (Yr./Mo.)	:	2002/10
(Loan Left) Principal Amount	:	15379.6142267 16239.5532847

## 4.8 Mathematical Formulae

Month to start loan inquiry.

This function provides user with mathematics formulae on different subjects for your reference.

Press  $\frown$   $\frown$  and  $\overline{\frown}$ , or press the relevant

Press (The) and choose "Inquire" to input new Year /

numeric key directly to select an item.

<b>1.</b> Algebra	
<ol><li>Trigonometry</li></ol>	
<ol> <li>Plane &amp; Space</li> </ol>	
<ol> <li>Combination</li> </ol>	
<b>5.</b> Calculus	
6.Numerical Method	

e.g. choose "Trigonometry"

Press  $\frown$   $\checkmark$  to scroll the list one by one.

Press  $\bigcirc$   $\bigcirc$  to scroll the list by page.

Press  $\overline{(-\frac{1}{4k})}$  or press the relevant numeric key to

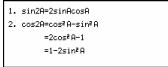
view the desired one.

e.g. choose "Double Angles".

Press  $\frown$   $\bigcirc$  to scroll the content by line.

Press  $\frown$   $\bigcirc$  to scroll the content by page.

Press  $\underbrace{\overset{c/c_E}{\mathbb{R} \pm 1}}$  to exit.



## 4.9 Simple bidding Calculation

Simple Bidding Calculation can calculate the total gain and annual interest rate of the bidding.

Input the data, press  $\underbrace{\overline{\bullet}}$  to get the result.

(After inputting an item, press  $\textcircled{\bullet}$  or  $\bigtriangledown$ 

to move cursor to the next field.)

e.g. input the following data:

No. of Loan Raiser: 80

No. of Bidders: 60

Principal: 500000

Press  $\overline{(-\mathbf{k}\lambda)}$  to get the result.

Bidding Offer: 360800

[Simple Bidding Calculation] No. of Bidders: [ ] Principal: [ ] Bidding Offer: [ ] [Result] Total Gain: 32644800 Annual Int. Rate: 26.5255109541%

**Note:** When inputting data, press (m = 1) to select "Renew Data" or "Calculate" to perform the relevant function, press (m = 1) to clear the inputted data.

Press (功能) to access the Function Mode.

Press  $\frown$   $\bigtriangledown$  and  $\bigcirc$  and  $\bigcirc$  or press the relevant numeric

key directly to choose a desired item.

Choose "Edit" to edit the data.

Choose "Renew Data" to input new data.

## 4.10 Complex bidding Calculation

Complex Bidding Calculation can calculate the total gain, annual interest rate, total Offer and return rate of the bidding.

Press  $\begin{pmatrix} e_{4} \\ \bullet \end{pmatrix}$  to choose "Internal" or "External".

Press  $\overline{(- + + \lambda)}$  to move cursor to the next input field.

Input "5" in the No. of Loan Raiser field and "10000"

in the Principle, then press (in and input Bidding

Offer of each time one by one.

e.g. input the Bidding Offer "1000" at the

second time, "2000" at the third time, "3000" at the

fourth time.....

Press  $\underbrace{\overline{}}$  to confirm after inputting.

Press ( This to access the Function Mode.

Press  $\frown$   $\bigtriangledown$  and  $\bigcirc$  and  $\bigcirc$  or press the relevant

numeric key directly to select a desired item.

Choose "Renew Data" to input new data.

Choose "Calculate" to inquire the record of one time.



[Function]

1.Edit 2.Renew Data

[Function]				
1.Renew Data				
Bidding:Co No. of Loa Principal: Bidding Of	0 timee	rnal [ 5 00	]	

Total Offer

e.g. inquire the record of the third time.

Input "3", press  $\underbrace{\bar{}}$  to get the Total Gain, Annual Int. Rate,

and Return Rate of the third time.

Press  $\underbrace{c_{/CE}}_{\text{IR:E}}$  to exit.

[ Gro	d Time]
Total Gain:	36000
Annual Int. Rate:	133.33333333%
Total Offer:	39000
Return Rate:	-7.6923076923%

## **Renew Data**

Press (m) to perform "Renew Data" function to input new data. Press (RHE) to exit. [Function]

1.Renew Data

## **Chapter 5 Others**

## 5.1 Games

Ten fascinating games are collected in this function, which are Brick Game, Apple Chess, Snake, Shooting, Riddle, 5-Tiles, Hangman, Puzzle, Pipes and Mine.

Press $\frown$ $\bigtriangledown$ $\textcircled{\basel{eq:press}}$ and $\textcircled{\basel{eq:press}}$ , or press the relevant numeric	
choose one game.	

[Gai	mes]	
1.Brick Game	<b>6.</b> Tile 5	
2.Apple Chess	<b>7.</b> Hangman	
<ol><li>Snake</li></ol>	8.Puzzle	
4.Shooting	9.Pipes	
5.Riddle	0.Mine	

key directly to

Note: If the game is locked by password set in "Game Lock", you must input correct password before

entering Games.

## 5.1.1 Brick Game

Choose "Brick Game".

Press  $\underbrace{ \overline{ \left( \begin{array}{c} & \\ \\ \end{array} \right)} }$  to enter the game.

[Brick Game] Press Enter to start.

Press $\frown$ $\bigtriangledown$ to select one level, and press $\bigcirc$	
to start the game.	

Level: 00 Lines: 12	Up/Dn to select Level Enter to start
------------------------	---

Press  $\underbrace{\textcircled{}}_{\bullet}$  to rotate the brick, press  $\underbrace{\textcircled{}}_{\bullet}$  to move the

brick leftward, press 🔊 to move the brick rightward,

press  $\overline{\phantom{a}}$  to drop the bricks directly.

When a line is filled with the bricks, it will disappear completely,

meanwhile the scores will be added automatically which is shown at the

upper right of the screen. Lines indicates the number of lines required to be

filled in one-run.

Press  $(\underline{P}^{\underline{\mu}})$  to pause the game, and press  $(\underline{P}^{\underline{\mu}})$  again to resume the game.

Press  $\frown$   $\bigtriangledown$  to change the falling speed of the bricks.

Press (1) to choose "New Game" to restart the game.

When game is over, "Game Over" will appear.

## 5.1.2 Apple Chess

Choose "Apple Chess".

Press  $\frown$   $\bigtriangledown$  and  $\bigcirc$  and  $\bigcirc$  or press the relevant



[Apple Chess] I.Low 2.High numeric key directly to select a level.

e.g. choose "Low". Press  $\frown$   $\bigcirc$   $\bigcirc$   $\bigcirc$   $\bigcirc$  to move the cursor and start the game.

Apple chess Level:Low		•	•		∘Computer 2 ●Challenger 2
					-

## **Games Rules:**

represents Computer

represents You

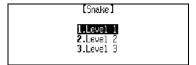
The chess will be submitted to the opponent, if it is trapped by opponent's chess in traverse, longitudinal or oblique. While confronting, if player shifts the cursor before pressing (including) but fail to raid the chess possessed by computer or the motion cursor is located in the checked frame that's fed up with chess, the computer indicates the sign "Invalid key". When it's nowhere for you to place the chess, "By Computer!" will appear, so computer will take its turn. If it's nowhere to place the chess for computer, you will be suggested as "By You!". While the chessboard is fully occupied, the party who has more chess is the winner, and it will show the numbers of losing chess, then it goes back to the selection application of levels.

Press (RE) to exit.

## 5.1.3 Snake

Choose "Snake". Press ( ) and ( ), or press the relevant numeric key directly to select a level.

Press  $\underbrace{\bullet}$  to start the game after choosing a level. Press  $\underbrace{\bullet}$   $\underbrace{\bullet}$   $\underbrace{\bullet}$   $\underbrace{\bullet}$  to move the snake head to capture food.





## Games rules:

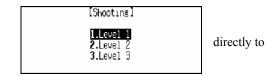
## O represents food.

When the snake head captures one food, 100 points will be added to the score automatically, meantime the snake body is elongated by one-segment, press  $(\vec{P}, \vec{P})$  to pause the game, press  $(\vec{P}, \vec{P})$  again to go on; As soon as the snake head touch its body or the fence-ridge, "Game Over!" will appear. When your score is up to 5,000, it will access to the next level automatically. The snake body here moves faster than that does at the first level, so does at the third level. Press  $(\vec{P}, \vec{P})$  to exit.

### 5.1.4 Shooting

Enter "Shooting".

Press  $\land$   $\checkmark$  and  $\checkmark$   $\land$  or press the relevant numeric key select a level.

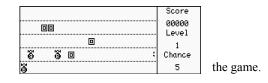


Press  $\underbrace{\overline{\bullet}}$  to start the game.

Press  $\frown$   $\bigcirc$  to move the machine gun, and press

to shoot.

Press  $(P^{+})$  to pause the game, and press  $(P^{+})$  again to resume



When shooting the bomb or target, the system adds scores automatically. The score is shown on the upper right corner, the level is shown in the middle, and chance is shown at the lower right corner. (When the gun touches a bomb or a target, the number of chances is deducted automatically.)

"Game Over!" will appear when 5 chances are used up, then the result appears automatically.

Provided the specific scores have been achieved, then it goes to the next level at which the target and bomb move faster than the last level.

When you win the level 3 smoothly, "Congratulations!" will appear for a few seconds and then show the result automatically.

## 5.1.5 Riddle

Choose "Riddle".

Press  $\frown$   $\bigtriangledown$  to view the previous or next riddle.

Press  $\underbrace{\bullet}$  to view the result.

Press ist to exit.



## 5.1.6 5-Tile

The player who can place 5 consecutive pieces in a line first will be the winner.

Choose "5-Tile".

Press A and A, or press the relevant numeric key directly to choose "Single or "Double".

e.g. choose "Single".

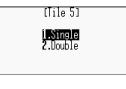
Press A and A, or press the relevant numeric key directly to select a level.

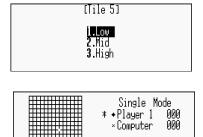
Press  $\underbrace{\bullet}$  to start the game after selecting level. Press  $\underbrace{\bullet}$   $\underbrace{\bullet}$   $\underbrace{\bullet}$   $\underbrace{\bullet}$  to move the cursor, then

press  $\underbrace{\bullet}$  to place a checker.

Press  $\overset{\circ}{\mathbb{R}^{n+1}}$  to undo one step.

Press  $\underbrace{\overset{c/ce}{\mathbb{R}^{\pm}}}$  to exit.





Level:Low



Choose "Hangman".

Press  $\frown$   $\frown$  and  $\bigcirc$  and  $\bigcirc$   $\frown$  press the relevant numeric key directly to select a level.

Guess and input the word according to the pronunciation of the word by pressing ( 敏音). The number of black boxes displayed in the guessing

bar indicates the amount of the letters of the word.

[Hangman] 1.Loon 2.High



If the correct word is inputted within 10 chances, "Right!" will appear on the screen, otherwise "Wrong!" will appear,

then the result will be displayed automatically.

Press  $\underbrace{\bullet}$  to view the result.

Press int. to exit.

con∙tent	-1		Ľ
	nt; kan'tent/		Γ
adj	1 1 0 1 1 1 1 1		
LF(with.	)] satisfied; happy; not	进	
Wanting 音的: 4	more than one has 滿足的; 따好的; 网	1993	
PENHA7 //	HALHI' MA		

*Note:* If the inputted letter is a part of the word, the black box(es) at the guessing bar will be

discovered. When you input a wrong letter or press (1) to listen to its pronunciation, one chance will be deducted. You will fail if you cannot guess the correct word within 10 chances.

## 5.1.8 Puzzle

Choose "Puzzle".

Press ( ) and (, or press the relevant numeric key directly to select a level.

e.g. choose "Low".

Press  $\frown$   $\bigcirc$   $\bigcirc$   $\bigcirc$   $\bigcirc$  b to move the number squares

to line them up sequentially.

While playing the game, press 塗糖 to start another

round of the same level.

Press  $\underbrace{\overset{c/ce}{\mathbb{R}^{td}}}$  to exit.

Note: There are eight numbers 1-8 in the game at low level, and fifteen numbers 1-15 at high level.

## 5.1.9 Pipes

Choose "Pipes".

Press ( ) to select a level and press  $\overline{(36)}$  to confirm. Press

and press  $\overline{(1+1)}$  to connect the pipes.

Press  $(\underline{P}^{\underline{\vee}})$  to pause the game, and press  $(\underline{P}^{\underline{\vee}})$  again to resume the game.

Press  $\underbrace{\overset{c/ce}{\mathbb{R} \boxplus}}$  to exit.

# Level 01 Score 00000 🕂 🚑 🚛 ⊨ 👘 🔳

## Games Rules:

1	[Puzzle]
	1.Low 2.High

 Steps
 3
 7

 0000
 5
 1
 2

 Low
 6
 8
 4

There are 3 levels in this game, 5 sub-levels in level 1, and you must pass the 5 sub-levels before entering level 2. In the first sub-level, you should make the water flow through 20 pipes, otherwise, you will lose a chance; and after the water flowing 24 pipes you will pass the fifth sub-level and enter Level 2. Like Level 1, the water should flow through 24-29 pipes before you can pass the relevant sub-levels to enter Level 3. In Level 3, there is no sub-levels, if the water cannot flow through 30 pipes you will lose a chance, and the game will be over until 3 chances are used up.

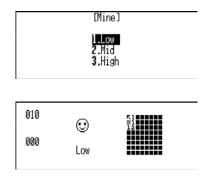
There are 5 pipes that shown on the screen as hints, the 5 pipes will be displayed sequentially. Once the water flows through a pipe, you will get 50 points. Highlight any pipe with no water in it can change its shape, but 50 points will be deducted every time.

#### 5.1.10 Mine

Choose "Mine". Press ( ) and ( ), or press relevant numeric key directly to select a level.

e.g. choose "Low".

Press  $\frown$   $\bigcirc$   $\bigcirc$   $\bigcirc$   $\bigcirc$  to move the cursor to highlight the desired square and press  $\bigcirc$  to open it, if you suppose there is a mine hidden under the square, press  $\bigcirc$   $\bigcirc$  to mark it.



You will win if you can mark all of the squares with mines within 999 seconds.

## 5.2 Travel Guide

There are many necessary information for your reference. Such as: Airlines, Airports, Temperature, General Information and Travel Reference and ect..

Press A and A, or press the relevant numeric key directly to select an item.

e.g. choose "Airlines". Press ( ) ( ) to scroll the content by line. Press ( ) ( ) to scroll the content by page.

If choose "Airports". Press ( ) and ( ) or press the relevant numeric key to select any one of five continents.

[Travel Guide]	
<b>l.</b> Airlines	
2.Airports	
3.Temperature	
4.General_Information	
5.Travel Reference	



e.g. choose "Europe".

Press ( ) v to choose any country or district by page; press ( ) v to choose any one sequentially, then press ( ) to view the details. e.g. choose "France". If the content is more than one screen, press ( )

 $\checkmark$  or  $\land$   $\checkmark$  to scroll the content by line or by page.

by page.

Press  $\stackrel{c/ce}{\mathbb{R}}$  to exit.

#### [Europe] Selgium Selgium Denmark Finland Greece Greece Italy

[France]	
Paris Airport : Charles De Gaulle Distance from city : 27 km	
Paris Airport : Orly	

[Telephone Information]

1.Africa 2.America 3.Asia 4.Europe

5.Oceania

[Europe]

SU(24)

ELGIUM ULGARIA YPRUS ZECH REPUBLIC

AND

**5.3 Telephone Information** 

It provides telephone information of five continents for you to make international telephone call conveniently.

Press ( ) and (), or press the relevant numeric key directly to select one continent.

e.g. choose "Europe".

Press  $\frown$   $\bigtriangledown$  to scroll the browse list by page.

Press  $\frown$   $\overleftarrow{\phantom{a}}$  to choose the country or district sequentially.

Press  $\overline{(46)}$  to view the information of the selected

country or district.

e.g. choose "Spain".

If the content is more than one screen, press  $(\frown)$ 

 $\bigcirc$  to scroll the content by line.

Press  $\overset{c/CE}{\mathbb{R}}$  to exit.

[Europe] SPAIN 西班牙 34 BARCELONA 巴塞隆納 Code : 34 3 BILBAO 畢爾包 Code : 34 4

Press (功能) to choose "Search by name" or "Search by code".

## Search by name

Choose "Search by name", input the name and press  $(\overline{\bullet})$  to view the details.

## Search by code

Choose "Search by code", input the code and press  $(\overline{\bullet})$  to view the details.

Enter Name	1
eusnane	
BELGIUM BULGARIA	
CYPRUS	
CZECH REPUB	LIC
FINLAND	
FRANCE	

[Function] 1.Search by name 2.Search by code

Enter	Code	:		
SIS	0040	<u>'</u>		
31				
33				
34 350				
351				
352				

## 5.4 English Name

It offers you English names and the corresponding Chinese names of male and female for your reference.

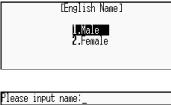
Access "English Name".

Press A and A or press the relevant numeric directly key to select "Male" or "Female".

e.g. choose "Female".

Press ( ) to scroll the content by line. Press ( ) v to scroll the content by page. You may also input Chinese name directly.

e.g. input "珍妮佛", and press Press ( ) to scroll the content by line. Press ( ) to view the previous or next name. Press ( ) to exit.



Toddo Inpato namo, _	
ABIGAIL	艾比蓋爾
ada Adela	艾達
ADELA	愛德拉
ADELAIDE	阿德萊德
ADELE	愛德拉

<jennifer 珍妮佛=""></jennifer>
深源. [[〔英國] 施魔法的女人,引申為妖豔的女人,迷人的女人
人,迷人的女人 2〔威爾斯〕白的、輕柔的、平滑的
眶稱: Jen

#### 5.5 Memory Check

You can check the memory capacity (in percentage) left for use.

Access "Memory Check" to view the rest memory. Press  $\begin{pmatrix} ece \\ R \pm \end{pmatrix}$  or (IR + IR) to exit.



## 5.6 Download Area

The files downloading from computer through PC Sync can be saved in download area. And you can download new files to the unit, there are a large number of information, please refer to the following general operation about download area for details.

#### 5.6.1 How to download file

Please connect to <u>http://www.instant-dict.com.hk</u>, and find some information of downloading about MD6250, then download them to the unit through PC Sync.

If there is not downloading file to the unit, the Download Area will be area, Otherwise, it will be classified in the download area. There are many kinds of categories, only downloading the relevant file, it can be put into the relevant category automatically. e.g. download a file of "Cyclopedia of Life", the unit can judge which category it belongs to, if it belongs to "Knowledge", it can create "Knowledge" category and put this file into the category automatically.

In "Download Area" main menu, press () to select the desired category, then press () enter the index mode of files. e.g. "Knowledge".

[Download]	
1.Dialogue	
2.Tutorial	
3.Study	
4.Prospect	
5.Business	

In index mode of the files, press  $\frown$  to choose the desired file, then press  $\bigcirc$  to view the details.

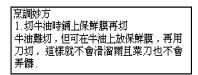
1.生活小百科		

Note: 1. If choose the available file (e.g. Game), press it perform the function.

2. if choose Startup Screen or Melody Setting; press (1) to view the startup screen or listen to the melody; about the details of Setting Startup Screen and Melody, please refer to the relevant part in "System Setting".

## 5.6.2 View file

In view mode of the files, press  $\frown$   $\bigcirc$  to view the contents by line, press  $\bigcirc$   $\bigcirc$  to view the contents by page or the previous or next record.



*Note*: In view mode, you can highlight any Chinese or English to perform cross-search function unlimitedly, about cross-search, please refer to the relevant part in Dictionary for details.

## 5.6.3 Delete file

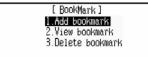
After choosing file, press  $(\overline{\mathbf{w}}) + (\overline{\mathbf{v}})$  then a pop-up message will appear, press  $(\overline{\mathbf{w}})$  to confirm deletion, press  $(\overline{\mathbf{w}})$  to abort.



### 5.6.4 Bookmark

In view mode, press  $\textcircled{\tiny \tiny \texttt{MP}}$  to access bookmark function mode, press  $\frown$  to choose the desired item, then press  $\textcircled{\tiny \tiny \texttt{M}}$  to confirm.

Choose "Add bookmark", the bookmark will be added automatically, then "Bookmark has been added!" will appear on the screen, if the bookmark is full, then a pop-up message "Bookmark is full, please delete the old bookmark!" will appear.



Choose "View bookmark" to enter the index mode, press  $\frown$   $\overleftarrow{}$  to choose the desired bookmark, and press  $\underbrace{\overleftarrow{}}$  to view the details of the selected bookmark.

Choose "Delete bookmark" to access the index mode, press  $\frown$  to choose the desired bookmark, and press  $\underbrace{\textcircled{}}$  a pop-up message about deleting record will appear, confirm deletion, press  $\underbrace{\textcircled{}}$  to abort.



press 🗭 to

## 5.7 PC SYNC

This unit can be connected to a computer and transmit data with each other, it can make us work conveniently and efficiently.

Use PC-Link wire to connect with computer, then perform transfer function.

Press  $(N^{\perp})$  to exit.

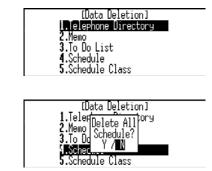
Press  $(\tilde{v})$  to start transmitting data. If transmitting successfully, "Transmit successfully" will appear for several seconds, then it disappears.

## 5.8 Data Deletion

The unit can delete all the following data for once: Tel, Memo, To Do List, Schedule, Schedule Class, Solar Comm., Lunar Comm., Financial Management, Personal Information, E-C User's Dictionary, C-E User's Dictionary, E-E User's Dictionary, Longman Revision, Chi-Eng Revision etc.., in addition, all the marked records can also deleted, you can delete all unmarked records by choosing "Delete All".

Choose "Data Deletion". Press  $\land$   $\checkmark$  and  $\checkmark$ , or press the relevant numeric key directly to select an item.

e.g. choose "Schedule". Press  $(\vec{y}, \vec{p})$  to confirm deletion. Press  $(\vec{n}, \vec{k})$  to abort.



*Note:* 1. Only the unlocked records in Tel, Memo, To Do List, Schedule, Schedule Class, Solar Comm., Lunar Comm., Personal Information can be deleted.

2. All the records in Financial Management, E-C User's Dict., C-E User's Dict., E-E User's Dict. Longman Revision and Chi-Eng Revision can be deleted.

- 3. If choose "Marked Records", you can delete all the marked records. (Including password, but you should input correct password first)
- 4. "Delete All" can delete all the unmarked records.

## 5.9 System Setting

A series of settings can be made in this function, which will make this product more suitable to your operation.

Access "System Setting". Press ( ) and (, or press the relevant numeric key directly to select an item.

5.9.1	Auto	Power	Off
5.7.1	Auto	IUWU	on

Access "Auto Power Off".

Press  $(\mathbf{A})$  to adjust the auto power off period.

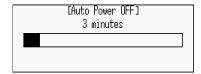
Press ( to confirm.

Press is to abort.

2.Uisplay Format 3.Alarm Setting 4.Sound & Speech Setting 5.Password Setting

<u>ISystem Sett</u> <u>iuto Power Off</u>

ting]



*Note:* You can set auto power off period from 0 to 30 minutes, the default time is 3 minutes. It will switch off automatically when no key has been pressed within the auto power off period. If you set the period to 0, the auto power off will be out of function.

## 5.9.2 Display Format

Choose "Display Format".

Press  $\frown$   $\bigcirc$  to choose time display format or date display

press  $\overbrace{- \bigstar}$  to confirm.

Press ist.

[Display Format	;]
1. 12 Hour	×
2. 24 Hour	
3. M.D.Y	X
4. D/M/Y	Ħ

format, and

*Note:* In English display mode, if "M.D.Y" date format is set, then the date will be displayed as "MM.DD.YYYY"; if choose "D/M/Y", then the date will be displayed as "DD/MM/YYYY".

## 5.9.3 Alarm Setting

Choose "Alarm Setting".	[Alarm Setting]
Press $\overline{(\mathbf{v})}$ to move the cursor to the next field, then	<u>1</u> 2:00AM
press ( ) to choose "On" or "Off", and press $\overline{(R)}$	0N/1 <b>0==</b>
to confirm.	
Press $\binom{cree}{R\pm}$ to exit.	

*Note:* If set alarm on, the alarm will be available upon the time even if the unit is power- off. If set it off, the alarm will not sound at any time.

## 5.9.4 Sound & Speech Setting

Choose "Sound & Speech Setting".

Press  $\frown$  and  $\bigcirc$  and  $\bigcirc$  or press the relevant key to select the desired item.

[Sound & Speech Setting]

1.Keytone & Alarm 2.Speech Setting Press ( to select "Keytone" or "Alarm", then press ( ) to choose "On" or "Off". Press ( to confirm.

<mark>Keytone</mark> Alarm	[Keytone & Alarm] UN/OFF DN/OFF

**Note:** The default alarm setting is Off, but if you set alarm on in other applications, the alarm sound will be turned on automatically; if the alarm sound is set off, the unit will be power-on upon the alarm time, but the alarm will not function.

Press  $\checkmark$   $\checkmark$  to select "speed" or "Frequency", then press  $\textcircled{\bullet}$  to adjust, and press  $\textcircled{\bullet}$  to confirm. Press  $\textcircled{\bullet}$  to exit.

	[Speech Setting]	
Speed		
Frequency		

## 5.9.5 Password Setting

Setting password can keep information secret. Password is composed of 1-8 digital numbers or English letters, the marked records can be locked only when the password is set on. The locked data cannot be viewed unless the password is closed or cleared.

Enter "Password Setting".

Input password, press  $\underbrace{\mathbb{E}}_{\mathbb{R}\lambda}$  and input the password again, then confirm.

[Password Setting]	
Input Password :	press
[_ ]	

press 🚛 to

To clear the password, first enter "Password Setting", and select "Clear Password" and input the correct password, then press (\*\*\*\*) to confirm, and the password will be cleared; if select "Password Off" instead of "Password Setting", the password will be closed. If you would like to set password on, enter "Password Setting", and choose "Password On" to set it on.

Note: If you forget your password, please take the unit to the local customer service center, the staff will clear the Password for you. And in order to assure your information with password, the staff have the right to ask you to show your owning certificate.

## 5.9.6 Game Lock

Setting personal password can keep games secret. Password is composed of 1-8 digital numbers or English letters, the marked games can be locked only when the password is set on. You can not enter games unless the password is cleared or closed.

Note: About setting password, Please refer to "5.9.5 Password setting" for details.

## 5.9.7 Display Setting

English display and Regular/Simple Chinese display are available, you can set any one display format.

Press  $\frown$  to move the cursor to select desired display press  $\bigcirc$  to confirm.

[]	Display Setting]	
1.	Chinese Display	
2.	English Display	×
3.	Regular Chinese	×
4.	Simple Chinese	

format, and

Note: 1. When a display format is set, the original display format will change to the new one automatically.
2. In English display format, all the display modes will be displayed in English. Press (NAT) to switch to Chinese display format.

## 5.9.8 Opening Screen

Choose "Opening Screen".

Choose "Startup Screen" or "First Screen".

### **Startup Screen**

1.Startup Screen 2.First Screen

[Opening Screen]

It is the showing screen when turning the unit on, and you can set any startup screen according to your personal character.

Access "Startup Screen".

Press  $\frown$   $\checkmark$  to choose one item, press  $\frown$  to confirm.



[Startup Screen] [.Friendship

2.Love 3.Congratulation

Birthday

Enter "Use Built-in Picture", and choose any one item, press  $(\overline{-4})$  to view the details.

Press to  $(\underline{s_{HHFT}}) + (\underline{m_{HT}})$  edit it, then press  $(\underline{w_{HT}})$  to set the selected item as the startup screen.

Enter "Use Downloaded Picture", and choose any one item, press  $\underbrace{-}_{k}$  to view its details, and press  $\underbrace{-}_{k}$  again to set the selected item as the startup screen.

Note: You must download the files of startup screen to the unit before.

Choose "Disable Startup Picture", it won't shown any picture when the unit turned on, press (in the confirm.

## **First Screen**

It means it will enter the screen after the unit turned on, you can set it as "Main Menu" or "Resume Screen".



Access "First Screen".

Press  $\frown$   $\bigtriangledown$  to choose one item, press  $\bigcirc$  to confirm.

[First Screen] 1.Main Menu 2.Resume Screen

If choose "Main Menu", it will enter the main menu every time after the unit turned on. If choose "Resume Screen", when it switched on, it will enter the screen showing before it switched off every time.

*Note:* If having set startup screen, every time it will show the startup screen, then enter main menu after it switched on.

## 5.9.9 Melody Setting

It will play melody when it turned on, you may download varied melodies, then perform melody setting.

Choose "Melody Setting", and press  $\underbrace{\bullet}_{\mathbf{H}\lambda}$  to confirm. Message "Set Opening Melody?" will appear, if choose "N", it will go back to the main menu; if choose "Y", it will enter the melody application, and choose the desired one, then press  $\underbrace{\bullet}_{\mathbf{H}\lambda}$  to confirm.

Set Opening Melody? Y / <b>N</b>
-------------------------------------

Note: You must download the melody from network to the unit, and set opening melody.

## 5.10 Brief of Function

It provides you some introductions of all kinds of major functions to make you grasp the unit function conveniently.

- Press  $\frown$  to scroll the content by line. Press  $\frown$   $\bigtriangledown$  to scroll the content by page. Press  $\blacksquare$  or  $\bigcirc$  to exit.
- 功能簡介 一.辭典部分: 英漢辭典 一具有詳盡英文解釋的英文單詞和短語 。

**Note:** For details about each function operation, you can press (HHF) + (RA) to get detailed introduction of the relevant function in each function mode.

## Chapter 6 Appendix

## 6.1 Chart of Cangjie Input Method

哲	哲理類		筆劃類		人體類		字形類	
日	ш	竹	15	人	l k	尸		
	А	斜	Н		0	側	S	
月	□ ~	戈	<u>、 ム</u> 「	心	<u> し</u> 七 七	τ	<u> サービー サービー サービー サービー サービー サービー サービー サービ</u>	
	В	點	Ι		Р	並	Т	
金	い 八 九	+	<i>,</i> ,	手	<u>キ</u> チ	山	山史	
	С	交	J		Q	仰	U	
木	于 才	大	メナ			女		
	D	叉	К		R	紐	V	
水	又 又	中	<del>1</del> 	難	字 重字	田		
ì	Е	縱	L		X		W	
火	<u>、</u> 、 小 小		エ ト	造	字 片語	1	<u> ヽ</u> え ト	
205	F	橫	М		Z		Y	
£		弓	リーフ	-				
t	G	鉤	N					

## 6.2 Chart of Wang Ma 5-strokes Input Method

\_

围	位	代碼	字母	基本字根
1	1	11	G	王主一五夫十十夫
· 橫	2	12	F	土士干二十丁申寸未甘雨
	3	13	D	大犬 🞚 三戊甘古厂アナ石
起	4	14	S	木礻丁西≝甫
類	5	15	Α	工二匚戈左钅弋七┿井廿井≖
2	1	21	н	目且1トト上止た少虐
豎	2	22	J	日日日日日川川川早虫
起	3	23	к	口川川ル
	4	24	L	田口川川甲車车四四回回四
類	5	25	м	山由贝口门门门马
3	1	31	т	禾トノータイタ
撇	2	32	R	白厂彡斤丘气乂扌弄手
起	3	33	Е	月月〒〒彡用力豸豕毛��氏k臼
類	4	34	w	人亻八癶��几八
犬只	5	35	Q	金钅厂勹夕∮ク勹ヶ鱼鸟儿ん犭
4	1	41	Y	<b>言 i ・ l 文 <del>g</del> ー 方 圭</b>
捺	2	42	υ	立 ··· ) : 辛羊 洋 コ オ 六 门 舟 广
起	3	43	1	7K;34米米米27K崩小
類	4	44	0	火…业小小※广声米
天只	5	45	Р	之
5	1	51	И	已己巳?『乙Bコユ严尸心忄ヶ羽
折	2	52	в	子子了《『耳『セ゠也乃曰皮
却起	3	53	v	女≪ 刀九艮艮 ᆗ➡ ∃
	4	54	С	又又又中世中马
類	5	55	Х	幺 纟 纟母与毋弓七 ↓ 匕

## 6.3 Contrastive Chart between Pinyin and Zhuyin

6.3.1 Chart of Initial Consonant of a Chinese syllable

b <sub>ク玻</sub>	<b>р</b> <sub>タ坡</sub>	<b>m</b> ⊓摸	<b>f</b> こ佛	d <sub>勿得</sub>	t <sub>太特</sub>	N う訥	<b> </b> り勒
g	k	h		j	q	Х	
《哥	丂科	厂喝		リ基	く欺	T希	
zh			r	Ζ	С	S	
出知	彳蚩	ア詩	回日	卫資	ち雌	ム思	

6.3.2 Chart of Compound Vowel of a Chinese syllable

		i		u		ü	
		-	衣	メ	鳥	Ц	迂
а		ia		ua			
Y	啊	- Y	呀	ХY	蛙		
0				uo			
ट	喔			メて	窩		
е		i				üe	
さ	鵝	ーせ	耶			山せ	約
ai				uai			
历	哀			乂历	歪		
ei				uei			
~	欸			トメ	威		
ao		iao					
幺	熬	一幺	腰				
ou		iou					
ヌ	歐	ーヌ	憂				
an		ian		uan		üan	
3	安	- 7	煙	メワ	彎	U9	冤
en		in		uen		ün	
4	恩	-4	因	メム	溫	山5	暈
ang		iang		uang			
七	昂	ーナ	央	メナ	汪		
eng		ing		ueng			
ム亨	的韻母	-Ľ	英	メム	翁		
ong		iong					
(1)	的韻母	ЦĽ	雍				

*Note:* 1.  $\mathcal{I}_{\mathcal{I}}$  is written as 'er', it is written as 'r' at the end of Pinyin.

2.  $\forall$  is written as ' $\hat{\mathbf{e}}$ ' when used singly.

## 6.4 Chart of 5-stroks

代號	筆劃名稱	筆劃走向	筆劃及其變形
1	橫	左→右	_ <b>`</b>
2	豎	上→下	]
3	撇	右上→左下	J
4	捺	左上→右下	$\sim$
. 5	折	帶轉折	<u> </u>

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